Subject: help libcurl
Posted by elch on Mon, 24 Nov 2014 20:59:45 GMT
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after hours spending in this, i give up
(Windows 7 running)
compiling - 32 bit.
builer is accepting the includes --- etc all fine.
Gave the path in build options (VC9- compiler)
BUT builder is complaining unresolved dll calls...
what is usally if he does not find the libs (?).
So I put the libs in the folder (gave folder to build options)...
Same result....
Got some dlls wit the libcurl shout I put them somewhere ?
Do I have to register them via cmd ?

If anybody is hereout who can give me step by step instructions, how to set up this library with upp and finaly avieve to compile some code, I would be greatful for ever.

saludos !

Subject: Re: help libcurl
Posted by elch on Tue, 25 Nov 2014 14:01:02 GMT
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ok. Fortget it. Just put the libcurl.lib in the projectpath and added it via IDE.
Works.... but the library does not...

Subject: Re: help libcurl
Posted by Sender Ghost on Tue, 25 Nov 2014 15:39:55 GMT
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Hello, elch.

You could use Dependency Walker utility on Windows to determine dependency libraries. For example, the current cURL library (v7.39.0) uses following libraries (without .lib extension to use with TheIDE package organizer) in basic configuration:
advapi32 kernel32 wldap32 ws2_32

If you need to use libraries from different location, you could add it to (new) build method "LIB directories" inside of "Setup -> Build methods.." menu.

In the attachments you could find archive with curl and curlcmd packages for basic configuration on Windows. It differs from original source code by adding BUILDING_LIBCURL and CURL_STATICLIB defines to curl_setup.h file, based on flagMAIN and flagDLL defines.

Edit: Moved defines to curl_setup.h file.

File Attachments

1) cURL_7.39.0.7z, downloaded 530 times