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Subject: Multiple Layout files

Posted by [woffleys](#) on Wed, 10 Dec 2014 10:05:18 GMT

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Hi Everyone,

Thank you for such a great framework!

I've just started with ultimate++ and im loving it, however every time I try to use more than 1 layout file, the other layouts in a different file get ignored.. it seems to be first come first serve. is there a way around this? any ideas would be appreciated.

if not I can always do the layouts by code, but the designer is very handy.

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Subject: Re: Multiple Layout files

Posted by [mirek](#) on Wed, 10 Dec 2014 11:04:39 GMT

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woffleys wrote on Wed, 10 December 2014 11:05Hi Everyone,

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if not I can always do the layouts by code, but the designer is very handy.

You need to insert the layout reference into the code, usually into .h file. The fast and easy way how to do that in theide is to right-click the place when you want to insert the code, then choose in the menu "Insert" -> "[name].lay include".

Mirek

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Subject: Re: Multiple Layout files

Posted by [woffleys](#) on Wed, 10 Dec 2014 13:01:21 GMT

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Thanks Mirek.

I thought it was needed in the main header file, not the individual class header file.

sorry for bothering you over something so simple.

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