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Subject: SVG rendering

Posted by [mirek](#) on Wed, 24 Dec 2014 15:18:22 GMT

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I have added SVG parsing/rendering support to Painter.

It is not complete support (that is way too much work for now), but I believe it should support most .svg vector graphics quite well (e.g. those produced by Inkscape). Most important, linear and radial gradient support is complete (huge step forward compared to bazaar/SVG).

Demo is examples/SVGView.

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Subject: Re: SVG rendering

Posted by [koldo](#) on Wed, 24 Dec 2014 16:28:08 GMT

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Excellent Mirek!

I think we can delete the Bazaar code :)

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