
Subject: How to get path separator depended on platform?

Posted by [Klugier](#) on Fri, 27 Mar 2015 22:29:12 GMT

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Hello,

I would like to ask is there any official way to get path separator character on current platform in Upp Core library.

Pseudo code of function that I am looking for:

```
String DirSeparator() {  
#if defined(PLATFORM_POSIX)  
    return "/";  
#elif defined(PLATFORM_WIN32) || defined(PLATFORM_WIN64)  
    return "\\";  
#endif  
}
```

Sincerely,
Klugier

Subject: Re: How to get path separator depended on platform?

Posted by [omari](#) on Sat, 28 Mar 2015 06:22:24 GMT

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Hi,

in Core.h, there's these two macro:

```
#define DIR_SEP '/'  
#define DIR_SEPS "/"
```

Subject: Re: How to get path separator depended on platform?

Posted by [Klugier](#) on Sat, 28 Mar 2015 13:29:47 GMT

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Hello omari,

Thanks for answer! It works like I wanted.

Personally, I think that this macros should be documented somewhere...

Sincerely,
Klugier
