
Subject: Issue seeing results of DUMP in built in tutorials
Posted by [frank.taylor](#) on Wed, 08 Jul 2015 15:59:50 GMT
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Hello, sorry if this is posted somewhere. I searched and didn't see anything.

I was going through the tutorials and noticed that the DUMP() macros weren't displaying output anywhere I could find. I managed to get it to work by adding StdLogSetup(LOG_COUT); as the first step in the program and getch() (from conio.h) as the last step. For instance this is the modified code for the Core03 tutorial:

```
#include <Core/Core.h>
#include <conio.h> // Added this

using namespace Upp;

CONSOLE_APP_MAIN
{
    StdLogSetup(LOG_COUT); // Added this
    SetDefaultCharset(CHARSET_UTF8);

    WString x = "characters 280-300: ";
    for(int i = 280; i < 300; i++)
        x.Cat(i);
    DUMP(x);

    String y = x.ToString();
    DUMP(y);
    y.Cat(" (appended)");
    x = y.ToWString();

    DUMP(x);
    getch(); // Added this
}
```

Anyway, not sure if I overlooked something but hopefully this helps if anyone else has the same problem.

Thanks!

Subject: Re: Issue seeing results of DUMP in built in tutorials
Posted by [mirek](#) on Thu, 09 Jul 2015 09:06:00 GMT
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This is fine; often I place

```
StdLogSetup(LOG_COUT|LOG_FILE);
```

which redirects log to both console and log file.

Anyway, the default settings is to put debugging output to the log file (only). Its standard location is .exe dir in Win32 and ~/.upp/appname dir in POSIX.

You can access this file easily through menu entry Debug/View log file Alt+L.

Mirek
