
Subject: Bugs ColumnList

Posted by [SergeA](#) on Fri, 30 Oct 2015 08:38:26 GMT

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Possible:

```
void ColumnList::RemoveSelection()
{
    KillCursor();
    for(int i = GetCount() - 1; i >= 0; i--)
        if(IsSel(i))
            Remove(i);
    /*Fix*/ selcount = 0;
}
```

Subject: Re: Bugs ColumnList

Posted by [mirek](#) on Fri, 30 Oct 2015 09:00:27 GMT

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Thanks, applied.
