
Subject: Is current t++ documentation style too verbose?

Posted by [mirek](#) on Wed, 03 May 2006 19:06:49 GMT

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I have now seen this nice piece of work on U++ wiki:

<http://upp.wikispaces.com/Strings>

and also have discussion with one of users per icq and now I am thinking that perhaps we should adopt less verbose and more space (and time) saving style of documentation, more or less drop the "parameter" documentation in most places - it is true that often there is a little to be written about individual parameters, so often it ends like

len.....The length.

which is quite stupid...

Opinions?

Mirek

Subject: Re: Is current t++ documentation style too verbose?

Posted by [fudadmin](#) on Wed, 03 May 2006 22:54:52 GMT

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100 times "yes"! And, I think, I had mentioned before:

1. first of all - short descriptions (general idea) of all classes.
 2. a small good example is worth of 1000 words.
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Subject: Re: Is current t++ documentation style too verbose?

Posted by [mirek](#) on Thu, 04 May 2006 03:18:58 GMT

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fudadmin wrote on Wed, 03 May 2006 18:54100 times "yes"! And, I think, I had mentioned before:

1. first of all - short descriptions (general idea) of all classes.
2. a small good example is worth of 1000 words.

Well, I guess, we did agree on that, however, there still needs to be a form of "reference", listing all methods...

Mirek

Subject: Re: Is current t++ documentation style too verbose?

Posted by [fudadmin](#) on Thu, 04 May 2006 11:05:08 GMT

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List all methods?

1. declare your var and use Assistant++...
2. or enter e.g "Ctrl:." in your code (filters would be usefull!..)
3. or go (Navigate, Jump) to the appropriate *.h *.cpp file.

But when after 10 minutes "navigation" to find appropriate Topic++ file I find that someone wastes his time explaining what length is and I can't find more difficult classes analysis that makes me really angry...

And btw, how is the situation with F1?
