

---

Subject: "\n" does not work on DrawText  
Posted by [Giorgio](#) on Thu, 03 Mar 2016 07:33:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hi there,  
following my post DrawText and carriage return, I decided to insert the carriage return using some lines of code. The code is really simple but should do the trick. I basically add a "\n" after 35 chars, but it seems something is going wrong. The code add a char in the WString (I notice an extra space in the phrase), but it actually does not make a carriage return: the WString is still on a line. What is the escape sequence to be used with DrawText to have a carriage return?  
Regards,  
Gio

---

Subject: Re: "\n" does not work on DrawText  
Posted by [omari](#) on Thu, 03 Mar 2016 10:11:23 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hello,

DrawTexe does not interpret \n, you have to split the string, and to call DrawTexe repeatedly to display each line.

for example:

```
void DrawAsLines(Draw& w, int x, int y, WString s)
{
    int n = 0;
    int dh = 14;

    int line_size = 13;

    while (n + line_size < s.GetCount())
    {
        String next = s.Mid(n, line_size);
        n += line_size;
        w.DrawTexe(x, y, next);
        y += dh;
    }

    String next = s.Mid(n);
    w.DrawTexe(x, y, next);
}
```

Subject: Re: "\n" does not work on DrawText  
Posted by [Giorgio](#) on Fri, 11 Mar 2016 21:13:52 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Thanks :)

---