Subject: Can't Ultimate++ use Japanese?
Posted by kurete on Thu, 03 Mar 2016 20:15:10 GMT

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Hello.

I want to use Japanese on Ultimate++

However, When I was trying the following source cord, I made an error.

#include <CtrlLib/CtrlLib.h>

using namespace Upp;

GUI_APP_MAIN {

}

error

Can't Ultimate++ use Japanese?