
Subject: Mt.cpp broken compile using 9604 nightly snap-shot

Posted by [jfranks](#) on Wed, 16 Mar 2016 15:14:46 GMT

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Environment: Linux Mint 17.3

The U++ IDE compiles and installs okay.

However, as we start to build our application from scratch, errors emit during compile of Core/Mt.cpp.

The complaint is multiple definitions of Upp::ReadMemoryBarrier() and Upp::WriteMemoryBarrier().

An in-line version of this method is enabled in Mt.h at the same time that the method is enabled for compile in Mt.cpp.

Our build flags: GCC GUI X11 MT DEBUG M32

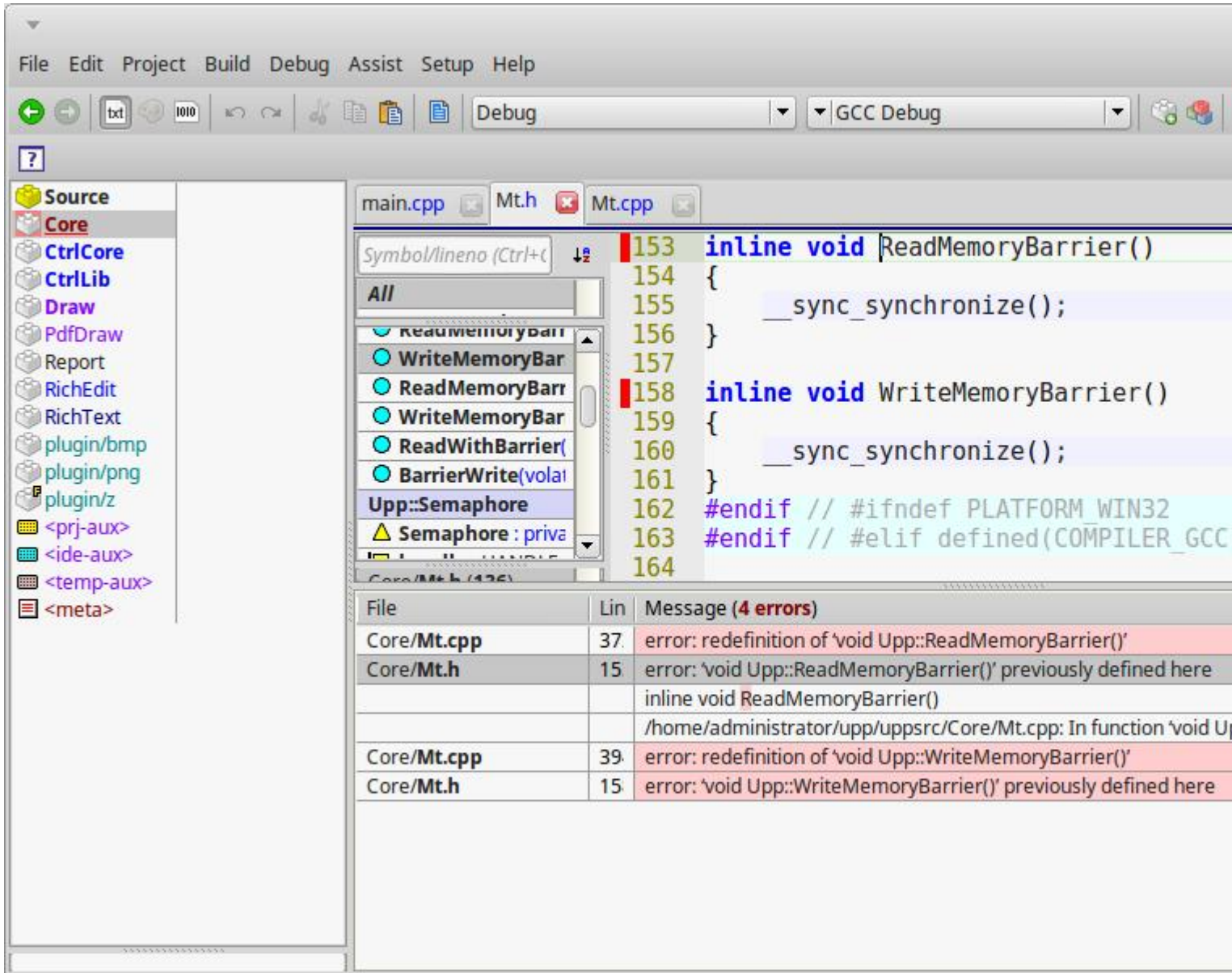
We are not using either of these methods in our application.

As a work-around, I used #if 0 around each method in the Mt.cpp file in order to compile without errors.

Here is a session snapshot that demonstrates the issue of just trying to compile Core/Mt.cpp and the errors that emit.

File Attachments

1) [Mt-Compile-Error.jpg](#), downloaded 636 times



Subject: Re: Mt.cpp broken compile using 9604 nightly snap-shot

Posted by [mirek](#) on Fri, 18 Mar 2016 18:31:26 GMT

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jfranks wrote on Wed, 16 March 2016 16:14 Environment: Linux Mint 17.3

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We are not using either of these methods in our application.
As a work-around, I used `#if 0` around each method in the `Mt.cpp` file in order to compile without errors.

Here is a session snapshot that demonstrates the issue of just trying to compile `Core/Mt.cpp` and the errors that emit.

Hopefully fixed.

Mirek
