Subject: worthy points?
Posted by fudadmin on Wed, 07 Dec 2005 20:28:08 GMT
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Quote:

and this is a bad thing: in fact i just talked about the most important projects at the moment.

development style/model based on his preferred GUI toolkit.

would add more dependencies on my software.

application with one of the above projects only when they become more supported and popular.

from:
http://www.lethalman.net/?p=5

Subject: Re: worthy points?
Posted by mirek on Wed, 07 Dec 2005 21:31:44 GMT
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Unfortunate thing about U++ in this respect is that it agressively uses C++ features - and many of them are not available in other languages (destructors, operator overloading, strong typing, templates). That makes other language bindings possible, but you would loose much of effectivity that way. It would be similar problem as makeing language bindings to boost or STL

As for U++ not being used by Linux distro, that would in fact mean creating new desktop environment. While that is certainly interesting project and U++ is likely to shine in such thing (think e.g. about booting your desktop in 3 seconds , it is unlikely to happen at the moment. The right thing now is Chameleon technology, which will make U++ seamlessly visually integrate with both mainstream toolkits (Gnome and Qt).

Subject: Re: worthy points?
Posted by fudadmin on Wed, 07 Dec 2005 22:11:45 GMT
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luzr wrote on Wed, 07 December 2005 16:31Unfortunate thing about U++ in this respect is that it agressively uses C++ features - and many of them are not available in other languages (destructors, operator overloading, strong typing, templates). That makes other language bindings possible, but you would loose much of effectivity that way. It would be similar problem as makeing language bindings to boost or STL

I know that but how to lift up it to the heads of others...

Quote:
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AFAIK, fox-toolkit has done their desktop ... I haven't tried but knowing it I guess is nearly as fast... Would be good to find out ...
