
Subject: Wrong handling of Combined Unicode Characters
Posted by [frankdeprins](#) on Wed, 13 Jul 2016 12:07:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

Text created from combined unicode characters is wrongly handled in EditString field (and probably other controls).

See the attached project; run it and try to select one character.

You see that you have to press the arrow keys twice to go one character to the left/right.

When selecting or deleting characters, more 'funny' things happen.

File Attachments

1) [UnicodeChars.7z](#), downloaded 339 times

Subject: Re: Wrong handling of Combined Unicode Characters

Posted by [mirek](#) on Fri, 26 Aug 2016 17:26:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well, it actually works better than expected... We do not really support combined characters (as 'whole single character') at this point, so what I see is exactly the best possible outcome.

BTW, even more damning issue is that we do not support RTL languages yet... There are still limits to what we can achieve and these issues were never that much important. (That said, RTL is probably more important of two, but also harder to do).

Mirek
