
Subject: Hey,i met a problem

Posted by [foxsir](#) on Wed, 19 Oct 2016 05:46:56 GMT

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Hey,plz help me. i just copy this code from u++ official tutorial,it gave me some compile errors

17 error: no matching function for call to 'Upp::Bar::Add(const char
[5],MyAppWindow::SubMenu(Upp::Bar&)::<lambda()>)'
21 error:'class Upp::Bar'has no member named 'Sub'
29 error:no matching function for call
to'Upp::MenuBar::Set(MyAppWindow::MyAppWindow()::<lambda(Upp::Bar&) >)'

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
struct MyAppWindow : TopWindow {  
    MenuBar menu;  
  
    void Exit() {  
        if(PromptOKCancel("Exit MyApp?"))  
            Break();  
    }  
  
    void SubMenu(Bar& bar) {  
        bar.Add("Exit", [=] { Exit(); });  
    }  
  
    void MainMenu(Bar& bar) {  
        bar.Sub("Menu", [=](Bar& bar) { SubMenu(bar); });  
    }  
}
```

```
typedef MyAppWindow CLASSNAME;  
  
MyAppWindow() {  
    Title("My application with menu").Sizeable();  
    AddFrame(menu);  
    menu.Set([=](Bar& bar) { MainMenu(bar); });  
}  
};
```

```
GUI_APP_MAIN  
{  
    MyAppWindow app;  
    app.Run();  
}
```

my email is foxsir2016@163.com

Subject: Re: Hey,i met a problem
Posted by [BioBytes](#) on Thu, 20 Oct 2016 07:26:23 GMT
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Hi Foxsir,

What is the configuration of your build system ? Go to the build methods in the Thelde menu and post a snapshot of your screen

Biobytes

Subject: Re: Hey,i met a problem
Posted by [Klugier](#) on Thu, 20 Oct 2016 12:50:35 GMT
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Hello,

For lambda callbacks please make sure you use nightly instead of stable release. Stable release currently doesn't have this feature. Nightly builds can be obtained from here.

Sincerely,
Klugier

Subject: Re: Hey,i met a problem
Posted by [foxsir2016](#) on Mon, 07 Nov 2016 07:43:57 GMT
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thx very much.
this is a old invalid, tutorial code from official web site...

then,i found the right one ,it in the IDE's help topic

thx,very much

Subject: Re: Hey,i met a problem
Posted by [Klugier](#) on Tue, 08 Nov 2016 20:28:58 GMT
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Hello,

If it is posted in u++ official documentation - it would be nice if you post url to this article. We belive that in documentation there shouldn't be mistakes like this.

Sincerely and thakns,
Klugier
