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Subject: Hey,i met a problem

Posted by [foxsir](#) on Wed, 19 Oct 2016 05:46:56 GMT

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Hey,plz help me. i just copy this code from u++ official tutorial,it gave me some compile errors

17 error: no matching function for call to 'Upp::Bar::Add(const char [5],MyAppWindow::SubMenu(Upp::Bar&)::<lambda()>)'  
21 error:'class Upp::Bar'has no member named 'Sub'  
29 error: no matching function for call  
to'Upp::MenuBar::Set(MyAppWindow::MyAppWindow()::<lambda(Upp::Bar& )>)'

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

struct MyAppWindow : TopWindow {
    MenuBar menu;

    void Exit() {
        if(PromptOKCancel("Exit MyApp?"))
            Break();
    }

    void SubMenu(Bar& bar) {
        bar.Add("Exit", [=] { Exit(); });
    }

    void MainMenu(Bar& bar) {
        bar.Sub("Menu", [=](Bar& bar) { SubMenu(bar); });
    }

    typedef MyAppWindow CLASSNAME;

    MyAppWindow() {
        Title("My application with menu").Sizeable();
        AddFrame(menu);
        menu.Set([=](Bar& bar) { MainMenu(bar); });
    }
};

GUI_APP_MAIN
{
    MyAppWindow app;
    app.Run();
}
```

my email is foxsir2016@163.com

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Subject: Re: Hey,i met a problem  
Posted by [BioBytes](#) on Thu, 20 Oct 2016 07:26:23 GMT  
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Hi Foxsir,

What is the configuration of your build system ? :?: Go to the build methods in the Thelde menu and post a snapshot of your screen

Biobytess :p

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Subject: Re: Hey,i met a problem  
Posted by [Klugier](#) on Thu, 20 Oct 2016 12:50:35 GMT  
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Hello,

For lambda callbacks please make sure you use nightly instead of stable release. Stable release currently doesn't have this feature. Nightly builds can be obtained from here.

Sincerely,  
Klugier

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Subject: Re: Hey,i met a problem  
Posted by [foxsir2016](#) on Mon, 07 Nov 2016 07:43:57 GMT  
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thx very much.  
this is a old invalid, tutorial code from official web site...

then,i found the right one ,it in the IDE's help topic

thx,very much

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Subject: Re: Hey,i met a problem  
Posted by [Klugier](#) on Tue, 08 Nov 2016 20:28:58 GMT  
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Hello,

If it is posted in u++ official documentation - it would be nice if you post url to this article. We believe that in documentation there shouldn't be mistakes like this.

Sincerely and thakns,  
Klugier

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