Subject: Append line into LineEdit or DocEdit
Posted by lovmy on Tue, 29 Nov 2016 10:58:46 GMT
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Hi,

i have problem, i want just to add line into LineEdit or DocEdit.

I try (lignes is a LineEdit object and texte a Upp::String)

serveur.lignes <<= texte << "\n";

or

client.lignes.Insert(-1, ~(texte << "\n"));

but without succes.

How i can create simple text area, with vertical scrollbar, and write line into this ?

Thank you for your help !

Subject: Re: Append line into LineEdit or DocEdit
Posted by lovmy on Tue, 29 Nov 2016 14:19:50 GMT
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Hi,

i try:

```
void MyCLass::log( String texte )
{
 String contenu = gui.textarea.Get();
 contenu << texte << "\n";
 gui.textarea <<= contenu;
}
```

It's work but there are not simplest method ?

Thank !

Subject: Re: Append line into LineEdit or DocEdit
Posted by Zbych on Tue, 29 Nov 2016 20:50:36 GMT
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I usually use LineEdit and this code from TheIDE to implement log window:

```
void XXX::Log(const String& txt)
{
 int l, h;

 log.GetSelection(l, h);
 log.SetEditable();
 log.MoveTextEnd();
 Vector<String> v = Split(txt, '\n');
 auto t = GetSysTime();
 for (int i = 0; i < v.GetCount(); i++){
  log.Paste(WString(Format("\n%02d:%02d:%02d: %s", t.hour, t.minute, t.second, v[i])));
 }
 log.SetReadOnly();
 log.SetSelection(l, h);
 log.ScrollEnd();
}
```

Subject: Re: Append line into LineEdit or DocEdit
Posted by lovmy on Wed, 30 Nov 2016 08:15:28 GMT
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Hi,

thank you for your response but what's "log" ?

I'm using LineEdit and i don't have .MoveTextEnd() and .ScrollEnd().

Best Regards.

Subject: Re: Append line into LineEdit or DocEdit
Posted by Zbych on Wed, 30 Nov 2016 11:44:35 GMT
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log is an instance of LineEdit:

void MoveTextEnd(bool sel = false)
Moves the cursor in specified direction (Home/End are beginning/end of line). If sel is true, selects characters between starting and ending cursor position.

void ScrollEnd()

Scrolls the text to the end.

Take a look at the manual: http://ultimatepp.org/src$CtrlLib$LineEdit$en-us.html

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Subject: Re: Append line into LineEdit or DocEdit
Posted by deep on Thu, 01 Dec 2016 13:31:48 GMT
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Hi,

If you want to keep appending new lines to LineEdit following will work.

```
LineEdit lineedit;
for ( int i = 0; i < 10; i++ )
{
 s.Clear();
 s << "String  >> " << i << "\n";
 lineedit.Paste ( s.ToWString() );
}
```
