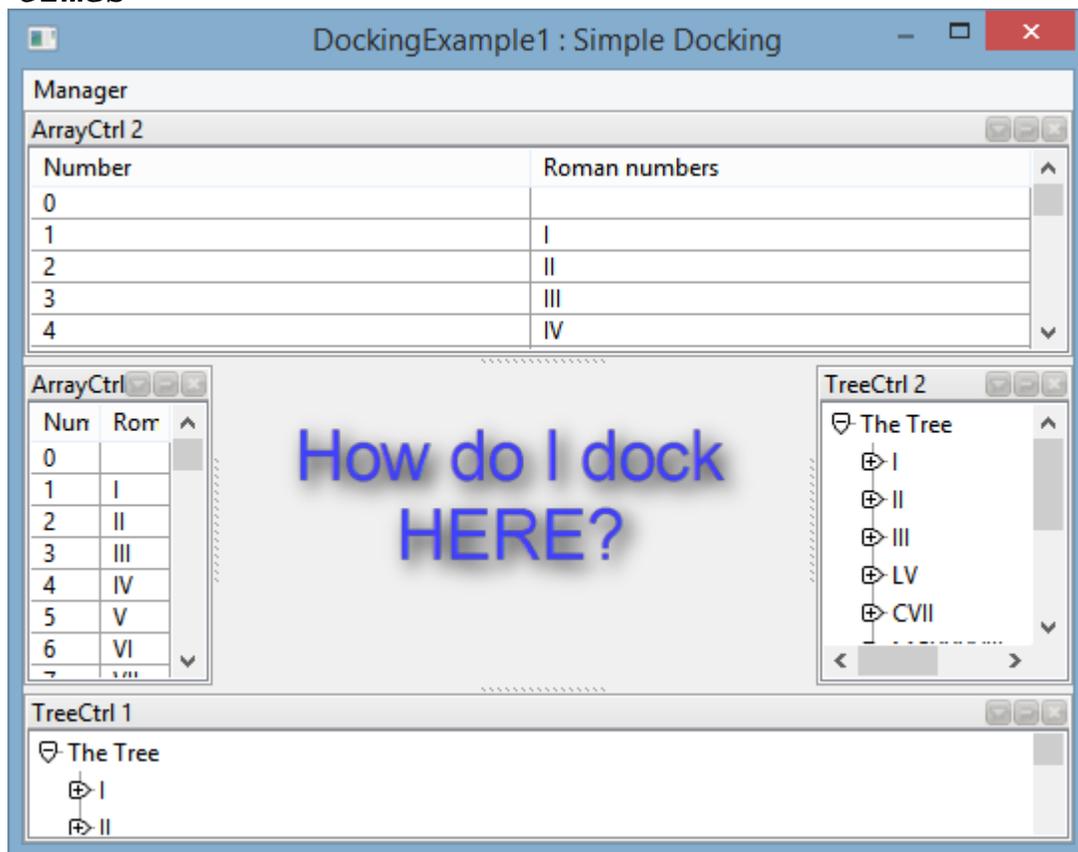Subject: Docking in the middle.
Posted by rxantos on Sat, 17 Dec 2016 16:36:15 GMT
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If I drag a dock I can cover the left,top,right,bottom. But I want to be able to cover the center.

How do I do this?

File Attachments
1) Screenshot - 12_17_2016 , 11_31_00 PM.png, downloaded 568 times

Subject: Re: Docking in the middle.
Posted by deep on Mon, 19 Dec 2016 14:24:11 GMT
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Hi

You can use

Float(Dockable(treectrl2, "TreeCtrl 2").SizeHint(Size(300, 200)),Point(300,210));

In docking example. in place of
 DockRight(Dockable(treectrl2, "TreeCtrl 2").SizeHint(Size(300, 200)));

Float will make dock float and place it in center of your window.
Float(DockableCtrl& dc, Point p = Null);
Point p will position dock at top-left corner.

Subject: Re: Docking in the middle.
Posted by Didier on Mon, 19 Dec 2016 19:40:11 GMT
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Hello deepack,

I may be mistaking, but I think what rxantos is expecting is some "eclipse" like docking.
Leaving a whole in the middle isn't very natural, you must be able to put something in it by
drag'n'droping

From my point of view, this is the main default of the docking package which otherwise works
quite well.
But because of this missing feature, it isn't usable in production applications.

Subject: Re: Docking in the middle.
Posted by rxantos on Tue, 20 Dec 2016 16:02:21 GMT
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Didier wrote on Mon, 19 December 2016 14:40
I may be mistaking, but I think what rxantos is expecting is some "eclipse" like docking.
Leaving a whole in the middle isn't very natural, you must be able to put something in it by
drag'n'droping

This is exactly what I mean.