

---

Subject: SUniGuiCreator

Posted by [luoganda](#) on Tue, 03 Jan 2017 01:08:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Go to last few posts for updated version!

Screenshot:

[http:// ws-tools.000webhostapp.com/toolz/screenshots/SUniGuiCreator. png](http://ws-tools.000webhostapp.com/toolz/screenshots/SUniGuiCreator.png)

Part 2 7zip file is in next/prev post!

---

### File Attachments

1) [SUniGuiCreator-3.1.2017-part-1.7z](#), downloaded 490 times

---

---

Subject: Re: SUniGuiCreator

Posted by [luoganda](#) on Tue, 03 Jan 2017 01:09:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Part 2 is here:

just unzip it to same dir where executable is

In next/prev post there is also an updated version of simmxhdrtools.js, which can be used as an standalone tool - with internal demo

---

### File Attachments

1) [SUniGuiCreator-3.1.2017-part-2.7z](#), downloaded 475 times

---

---

Subject: Re: SUniGuiCreator

Posted by [luoganda](#) on Tue, 03 Jan 2017 01:45:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Updated simmxhdrtools.js,  
just rewrite previous version.

For more info of this tool just dblClick it or if wscript is somehow 'broken' try with wscript simmxhdrtools.js, at the end there should be a switch how to use demo - if everything is ok, it'll create 2files

---

### File Attachments

1) [simmxhdrtools.js](#), downloaded 443 times

---

---

Subject: Re: SUniGuiCreator v6.jan.2017

Posted by [luoganda](#) on Fri, 06 Jan 2017 21:36:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Updated version,  
part1 is here, part2 is in next/prev post!  
File note.txt has more info.

Screenshots:

Site1: <https://c.gmx.com/luoganda@gmx.com/Eii2cjNMSx2mypdka7gRHQ>

Site2: <http://ws-tools.000webhostapp.com/toolz/screenshots/SUniGuiCreator/> <=fullResolution

HaXe flash sample:

- install haxe, then in tools\haxe-flash.bat modify path to it
- in SUniGuiCreator:
  - browserVer(open MainSwf.hx.all then sample.gfx and hit Export(hold down Shift while pressing OK, or dont
  - and see if MainSwf gets executed-justCloseItRuns), then open index-haxe-swf.html.all) and hit Export
  - flashPlayerVer-ifYouHaveFIPlayerTool-orDefaultSwfOpener(open MainSwf.hx.all and sample.gfx) and hit Export

Html sample:

- open index5.html.all and sample.gfx, then hit Export - it should produce similar effect to upper haXe flash

### File Attachments

---

1) [SUniGuiCreator-part1.7z](#), downloaded 406 times

---

---

Subject: Re: SUniGuiCreator v6.jan.2017

Posted by [luoganda](#) on Fri, 06 Jan 2017 21:38:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

...part2 is here

### File Attachments

---

1) [SUniGuiCreator-part2.7z](#), downloaded 420 times

---

---

Subject: Re: SUniGuiCreator v7.jan.2017

Posted by [luoganda](#) on Mon, 09 Jan 2017 12:44:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Updated version:

- some bug fixes
- a few things added, chk Help/About

Graphics files are not! compatible with previous versions

Default window pos/size is now top/left corner - filled height - width is 80% of screen size, this can be ignored with switch described in About dialog!

Part2 is in next/prev post!

#### File Attachments

1) [SUniGuiCreator-7.jan.2017.part1.rar](#), downloaded 397 times

---

---

Subject: Re: SUniGuiCreator v7.jan.2017 part2  
Posted by [luoganda](#) on Mon, 09 Jan 2017 12:46:15 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

... part2 is here

#### File Attachments

1) [SUniGuiCreator-7.jan.2017.part2.rar](#), downloaded 375 times

---

---

Subject: Re: SUniGuiCreator v9.jan.2017  
Posted by [luoganda](#) on Mon, 09 Jan 2017 22:07:22 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Spaces in directories fixed,  
so if you have it in "Program Files", tools should work now!  
although for files spaces are not allowed for easier access

Updated:

-some bug fixes, known: on non-wxp when f2 is re-used, it doesn't reposition gfx window right  
-few things added - chk Help/About/Vector? controls,  
like regex for search in editor - type --help'Enter' for more

Part2 is in next/prev post!

#### File Attachments

1) [SUniGuiCreator-9.jan.2017.part1.rar](#), downloaded 403 times

---

---

Subject: Re: SUniGuiCreator v9.jan.2017 part2  
Posted by [luoganda](#) on Mon, 09 Jan 2017 22:08:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

... part2 is here

## File Attachments

1) [SUniGuiCreator-9.jan.2017.part2.rar](#), downloaded 390 times

---

Subject: Re: SUniGuiCreator - upd 25.jul.2017

Posted by [luoganda](#) on Tue, 25 Jul 2017 18:42:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

### BugFixes:

@tool ...; properly working params

properly get ui objid/clsid, like gfxget,... etc

win7 - properly set window size when switching with F2(toggle ui) - i didn't test this on xp though faster gfx window redrawing(ztBug)

... etc ...

2knownBugs to go

### Added:

native windows snippets(sample template): demo added through wnative.cpp.all/wnative.gfx

exportOnlySample: demo added in zz\_zexp folder - setPathToGcc and dbclick

export-and-compile.bat

customizableDesignModeButtons: now usertools can be switched through

this(sample-clickOn1st2ndDmButton-blue/red)

more esc script functions added

...

For more check note.txt

Part2 is in next/prev post!

## File Attachments

1) [SUniGuiCreator-25.jul.2017.part1.rar](#), downloaded 389 times

---

Subject: Re: SUniGuiCreator - upd 25.jul.2017

Posted by [luoganda](#) on Tue, 25 Jul 2017 18:45:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

... part2 is here!

## File Attachments

1) [SUniGuiCreator-25.jul.2017.part2.rar](#), downloaded 366 times

---

Subject: Re: SUniGuiCreator - upd 29.jul.2017

Posted by [luoganda](#) on Sat, 29 Jul 2017 18:38:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

#### BugsOff:

image set/clear on enter now correctly sets it to object  
userTool sample now correctly opens notepad with contents in it

#### Added:

userTools: can be now rightMouseClicked for exec of commands separately, click2ndDmButton  
For more - check note.txt design mode section!

Part2 is in next/prev post!

Download at: <https://ws-tools.000webhostapp.com> has one bug less!  
that's \*.tool opens right filename

#### File Attachments

1) [SUniGuiCreator-29.jul.2017.part1.rar](#), downloaded 391 times

---

---

Subject: Re: SUniGuiCreator - upd 29.jul.2017  
Posted by [luoganda](#) on Sat, 29 Jul 2017 18:40:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

... part2 is here!

#### File Attachments

1) [SUniGuiCreator-29.jul.2017.part2.rar](#), downloaded 385 times

---

---

Subject: Re: SUniGuiCreator - upd 11.aug.2017  
Posted by [luoganda](#) on Fri, 11 Aug 2017 08:19:32 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

windowsXp fixes  
config: one option more  
gfx>obj>SetVectorChild: canNowInput Ctrl\_X, where X is number of ctrl  
gfx>obj: Q(mouseHover in/out): can now also be used to resize with it on corners(top,...too)!

Part 2 is in next/prev post!

#### File Attachments

1) [SUniGuiCreator-11.aug.2017.part1.rar](#), downloaded 373 times

---

---

Subject: Re: SUniGuiCreator - upd 11.aug.2017  
Posted by [luoganda](#) on Fri, 11 Aug 2017 08:22:26 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

...part2 is here,  
part1 is in prev/next post!

### File Attachments

1) [SUniGuiCreator-11.aug.2017.part2.rar](#), downloaded 403 times

---

---

Subject: Re: SUniGuiCreator - upd 28.nov.2017  
Posted by [luoganda](#) on Tue, 28 Nov 2017 19:42:08 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Part2 is in next/prev post...

bug:  
clicking gfx item, then RMBButton->SetVectorChild  
now correctly handles direct Ctrl\_1,...

+added upp toolbar sample:  
edit: open upp-toolbars2.h.all  
gfx: open upp-toolbars.gfx(maybeThereWillBeSomeInfoErrorsForNow)  
click Export, then upp-toolbars2.h should be in there,  
note that exported file directory can be changed in settings!  
codeThatUsesItIsIn: snippets/cpp/upp/separateFile/SUGCToolbarTest-exp.7z

+added plugins:  
basic functionality for setting gfx item properties,  
interIconSelect as an example, check note.txt and tools/plugins,  
compiler used for that only needs printf like fn(basics) to output to stdout.  
Added gfxwnd... esc functions for using them

+added internal images: some interImages are available for image path(directName),  
check ui Vector controlS? and tools/plugins/iconInterSelect\_icons.jpg

+added esc keyword to anytool.tool:  
which may be used to run esc script from any tool(button)

+added insertNamesOnly on gui Snippets when Alt+Shift+'<<=...' click  
to insert all appropriate(no -exp.\*) codeFileNames from that folder  
check help button

+added export to different directory:  
also added to exportOnly, check about

For more tools check out:  
<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreator.part1.rar](#), downloaded 349 times

---

---

Subject: Re: SUniGuiCreator - upd 28.nov.2017  
Posted by [luoganda](#) on Tue, 28 Nov 2017 19:45:29 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...part2 is here,  
more info in prev/next post!

For more tools check out:  
<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreator.part2.rar](#), downloaded 358 times

---

---

Subject: Re: SUniGuiCreator - upd 2.dec.2017  
Posted by [luoganda](#) on Sat, 02 Dec 2017 23:00:26 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

part2 is in next/prev post!

toolButtons:

- added ability for toolButton images iml/file, tooltip option instead of button text
- added ability to toolButton item to enable/disable it
- added qtf-format ability for toolButton

added some macro support:

- check tools/usertools/ut-sample-tools.tool and ut-sample-macro.tool
- To test, just click black toolButton, which has a tooltip and rbuttonClickOption

there is a tool/images folder now

- eg for toolButton's images etc
- added some more internal images
- check tools/images/Ctrlslmg.jpg and inter-simmximg.jpg

added QTF-Format.html as doc  
and of course note.txt updated

For more tools check out:  
<http://ws-tools.000webhostapp.com>

---

### File Attachments

1) [SUniGuiCreator.part1.rar](#), downloaded 385 times

---

---

Subject: Re: SUniGuiCreator - upd 2.dec.2017  
Posted by [luoganda](#) on Sat, 02 Dec 2017 23:02:48 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...part2 is here  
part1 and more info is in prev/next post!

For more tools check out:  
<http://ws-tools.000webhostapp.com>

---

### File Attachments

1) [SUniGuiCreator.part2.rar](#), downloaded 407 times

---

---

Subject: Re: SUniGuiCreator - upd 2.dec.2017 - patch1-2  
Posted by [luoganda](#) on Mon, 04 Dec 2017 08:03:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

A small patch for ver 2.dec.2017

that is an updated plugin,  
just rewrite old one with this

!! update2:  
!! another small patch, moving toolButton with Alt-RMButton  
Latest version can be downloaded from:  
[https://c\(-dot-\)gmx\(-dot-\)com/luoganda@gmx\(-dot-\)com/YJTUF-A7STGIqsg4w513TQ](https://c(-dot-)gmx(-dot-)com/luoganda@gmx(-dot-)com/YJTUF-A7STGIqsg4w513TQ)

---

### File Attachments

1) [iconInterSelect.7z](#), downloaded 337 times

---

---

Subject: Re: SUniGuiCreator - upd 17.dec.2017  
Posted by [luoganda](#) on Sun, 17 Dec 2017 18:43:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

part2 is in next/prev post!

Added sample for simple upp menu - chk down.

bugs:

gfxBackClr-onLoad Cannot load image, multiSelect moving with keys delayed info, F4 afterCreation bugs,  
deletingObjs glued were not free'd, gluedObjs now works properly, MouseRClick can now directly select item

gfxObjs:

now when setting properties, all selected are modified, previously only cmdCtrl used that added:  
editor tabs'n colors'n tab/font size, `$<esc{(p1=22,p2=3.14,p3="anyst")return ""}>` parameters to pass

to escFile added - demo too(esc-params-call.txt.all),

added:

2ndPassParse added to support `$<esc.> @...` in them before they are called  
anyfile.esc //opt=noParse! optional at 1st line added to notParse @... in script but to optionally pass @... with return to main parsing func and parsing it there - usefull to return any @...,  
@tid-str "title" which is optional - added

added:

abbreviations(configFileToltToo), eg: `---class(or...class)'[Ctrl-]Enter'` - check snippets/abbrev-exp.esc, snippets/cpp/abbrev-exp.esc, and sample how to use them with esc in esc-params-call.txt.all

added:

Zoom/offset for gfx window - check Vector? controlS - MMButton can also be used

added(uppMenu):

Check snippets/cpp/upp/SUGCMenuToolbarTest-ign.7z for already created menu with it.  
To manually see how it works: open menu-generic.gfx and upp-menubar2.h.all then Export.  
It should produce upp-menubar2.h header file - can be redirected to some folder(drawers cfg).

AltShift+SnippetClick: on '<<=...!' adds fileNamesOnly,  
while clicking on file edit's it - doc'ed in Help.

InEditor :> (whenWaitingForOutput) is buggy

## File Attachments

---

1) [SUniGuiCreator.part1.rar](#), downloaded 464 times

---

---

Subject: Re: SUniGuiCreator - upd 17.dec.2017  
Posted by [luoganda](#) on Sun, 17 Dec 2017 18:46:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...part2 is here  
part1 and description is in prev/next post!

## File Attachments

---

1) [SUniGuiCreator.part2.rar](#), downloaded 453 times

---

---

Subject: Re: SUniGuiCreator - upd 17.dec.2017 patch  
Posted by [luoganda](#) on Mon, 18 Dec 2017 14:28:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This is a patch,  
for download version look previous post!

Some cosmetics and some bug fixed, like:  
-gfx F4 and Ctrl-F now properly "copies" all props!  
eg for id/class images etc

In original "download" version there is an empty  
directory in snippets/cpp/upp... which can be deleted.

Also, delete(ifExist) SUniGuiCreator.cfg to see patched cosmetics.

Patch2::

-plugin should now work if in dir with space, eg: Program Files  
-some cosmetics fixed  
wholeVersion can be downloaded from:  
[https://c\(-dot-\)gmx\(-dot-\)com/luoganda@gmx\(-dot-\)com/YJTUF-A7STGlqsg4w513TQ](https://c(-dot-)gmx(-dot-)com/luoganda@gmx(-dot-)com/YJTUF-A7STGlqsg4w513TQ)

## File Attachments

---

1) [SUniGuiCreatorPatchFor-17.dec.2017.7z](#), downloaded 486 times

---

---

Subject: Re: SUniGuiCreator - upd 30.jan.2018  
Posted by [luoganda](#) on Mon, 29 Jan 2018 23:47:48 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

part2 is in next/prev post!

Added project/session/layout load/save(samples added),  
check note.txt(canBeOpenedInAppNow) section about it and About.  
tools/usertools has now all 'usertools' in it, files are not copied any more.  
@tid-set-utools is moved into script func setusertools.

## File Attachments

---

1) [SUniGuiCreator.part1.rar](#), downloaded 426 times

---

Subject: Re: SUniGuiCreator - upd 30.jan.2018  
Posted by [luoganda](#) on Mon, 29 Jan 2018 23:50:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...part1+moreInfo is in prev/next post!  
...+small patch in next post!

#### File Attachments

---

1) [SUniGuiCreator.part2.rar](#), downloaded 445 times

---

---

Subject: Re: SUniGuiCreator - patch 30.jan.2018  
Posted by [luoganda](#) on Tue, 30 Jan 2018 08:27:27 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

a small patch for v30.jan.2018  
programs from usertools now run ok

#### File Attachments

---

1) [SUniGuiCreator\\_patch.rar](#), downloaded 432 times

---

---

Subject: Re: SUniGuiCreator - v12.apr.2018  
Posted by [luoganda](#) on Thu, 12 Apr 2018 19:43:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Updated version,  
part1 is here, part2 part3 is in next/prev post!  
File note.txt has more info.

Quite some stuff,  
+inter plugins support(Ctrl-p=plugPanel,Alt-0/Alt-1=samples)  
+note.txt can be opened inside app by plugin(sample code added)  
+qtf/rtf support with simple html export(samples added)  
+added esc functions  
+script-startapp.all.sample/script-endapp.all.sample - rename to see how it works  
+all samples/help/code updated

InEditor :> (whenWaitingForOutput) is buggy  
and going fullscreen(with plugins) is buggy because underlying windows are destroyed  
on wXP clicking note in main menu produces an error when no file is opened yet:  
..fixed(patch3):for some reason calling UpdateWindow(in one of sb... funcs) in plugin produced an error  
Editor's richedit still set IsModified somewhere(asks to save even if not modified)

Start completely afresh, don't just override previous version!

For more tools check out:  
<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreator.part1.rar](#), downloaded 448 times

---

---

Subject: Re: SUniGuiCreator - v12.apr.2018  
Posted by [luoganda](#) on Thu, 12 Apr 2018 19:46:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

... part2 is here,  
check previous post for more info

For more tools check out:  
<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreator.part2.rar](#), downloaded 356 times

---

---

Subject: Re: SUniGuiCreator - v12.apr.2018  
Posted by [luoganda](#) on Thu, 12 Apr 2018 19:47:38 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

... part3 is here,  
check previous post for more info

For more tools check out:  
<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreator.part3.rar](#), downloaded 313 times

---

---

Subject: Re: SUniGuiCreator - patch 12.apr.2018  
Posted by [luoganda](#) on Fri, 13 Apr 2018 13:27:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...patch1 is here,  
A patch-only for ver 12.apr.2018  
check previous post for more info.

This fixes saving files as relative paths in project/session.  
Just rewrite files with this.

For more tools check out:

<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreator-updForV12.apr.2018.rar](#), downloaded 345 times

---

---

Subject: Re: SUniGuiCreator - patch 12.apr.2018 - 2  
Posted by [luoganda](#) on Wed, 09 May 2018 22:06:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

...patch2 is here,  
A patch2-only for ver patch 12.apr.2018  
check previous post for more info.

This fixes saving files through plugins(tab\*,etc), adds some minor stuff  
and enables quick fix to open files in edit mode(Shift) if opened through dll(note in mainMenu too).  
Just rewrite files with this.

For more tools check out:  
<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreator-updForV12.apr.2018-2.7z](#), downloaded 349 times

---

---

Subject: Re: SUniGuiCreator - patch 12.apr.2018 - 3  
Posted by [luoganda](#) on Tue, 15 May 2018 14:54:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

...patch3 is here,  
A patch3-only for ver patch 12.apr.2018 - 2  
check previous post for more info.

Rename snippets/cpp/windows/ab\_ui-create-exp.esc -> ab\_ui-create.esc, then  
just rewrite files with this.

Fixes clicking note(when no other is open) - wXpOnly patch(calling UpdateWindow in plugin  
produced an error...)  
Plugins: adds gfSetModify,gfClearModify(for tab\*)

For more tools check out:  
<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreator-Patch3For12.apr.2018.7z](#), downloaded 310 times

---

---

Subject: Re: SUniGuiCreator - v23.may.2018  
Posted by [luoganda](#) on Wed, 23 May 2018 01:12:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Full - updated version,  
part1 is here, part2 and patches are in next/prev post!

Some fixes/addedCode:

- +prj/ses: updated - gcc/watcom(v2)/msvc/cmake+ninja samples added! maybe uncheck 1stOpt in config for this
- +bugFixes and clearing of .tool files - 'ut-default-tools.tool' has more or less all the info
- +plugins: added IsModified and sample code for it(SUGCPluginNativeModify) - can be compiled with regularCompile.all
- +dirs with spaces may now work - this was more or less cmd /c quoting misunderstanding

File note.txt has more info(mayAlsoBeOpenedVia:F1(orMainMenu)->note(Shift-inEditMode)).

InEditor :> (whenWaitingForOutput) is buggy  
and going fullscreen(with plugins) is buggy because underlying windows are destroyed  
Editor's richedit still set IsModified somewhere(asks to save even if not modified)

Start completely afresh, don't just override previous version!

For more tools check out:  
<http://ws-tools.000webhostapp.com>

#### File Attachments

1) [SUniGuiCreator.7z.001](#), downloaded 432 times

---

---

Subject: Re: SUniGuiCreator - v23.may.2018  
Posted by [luoganda](#) on Wed, 23 May 2018 01:13:46 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

... part2 is here,  
check previous post for more info!

For more tools check out:  
<http://ws-tools.000webhostapp.com>

#### File Attachments

1) [SUniGuiCreator.7z.002](#), downloaded 404 times

---

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch  
Posted by [luoganda](#) on Wed, 23 May 2018 09:37:20 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...patch is here,

A patch-only for ver 23.may.2018  
check previous post for more info !!

just rewrite previous files with this.

Added/modified:  
+Generate cmakeFile with some minor updates  
+note.txt updated

For more tools check out:  
<http://ws-tools.000webhostapp.com>

---

### File Attachments

1) [SUniGuiCreator-patchFor23.maj.2018.7z](#), downloaded 346 times

---

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch 2  
Posted by [luoganda](#) on Sat, 02 Jun 2018 14:24:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...patch-2 is here,  
A patch-only for ver 23.may.2018 patch  
check previous post for more info !!

just rewrite previous files with this.

Added/modified:  
+comport support added, sample there  
too(sample.scom),'tools/comport'(optionalDirWithUserDefCmds)  
+project compiling can be skipped to normal file preprocess with Ctrl-'Export'  
+escScript sendkeys regression(charsWereNotRefreshed-thisIsAlsoUnderlyingIssue) - fixed  
+escScript: some txt... funcs updated, so that other than just typeCodeEditor may use this  
funcs,like comport(orSomeEditDerived)  
+minor path with spaces issues fixed -> \*.tool updated  
+plugins: editor tabType can be now retrieved with it's fileName  
+note.txt updated

For more tools check out:  
<http://ws-tools.000webhostapp.com>

---

### File Attachments

1) [SUniGuiCreatorUpd2.7z](#), downloaded 282 times

---

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch 3  
Posted by [luoganda](#) on Tue, 05 Jun 2018 18:25:06 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

...patch-3 is here,  
A patch-only for ver 23.may.2018 patch 2  
check previous post for more info !!

just rewrite previous files with this.

Added/modified:

+path with spaces fixed(once more,wXp can't cd into dir with spaces with forwSeparator,so native sep is used)  
+compiling through Compile(bat/exe/...Format pathSepIssues) - also '>cmd' is now used - check 'sampleBat.prj'  
+optionLine in \*.all 1stLine is now properly removed - check 'Sample.txt.all'  
+note.txt updated(had bug: '<<' without escape)

For more tools check out:

<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreatorUpd3.7z](#), downloaded 383 times

---

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch 3.1

Posted by [luoganda](#) on Tue, 05 Jun 2018 18:46:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

...patch-3.1 is here,  
A patch-only for ver 23.may.2018 patch 3  
check previous post for more info !!

just rewrite previous files with this.

Added/modified:

+quotes in 'compile-gcc.bat' fixed - 'sampleBat.prj' should now compile just fine

For more tools check out:

<http://ws-tools.000webhostapp.com>

### File Attachments

---

1) [SUniGuiCreatorUpd-3.1.7z](#), downloaded 423 times

---

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch 3.2

Posted by [luoganda](#) on Fri, 06 Jul 2018 15:57:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

...patch-3.2 is here,  
A patch-only for ver 23.may.2018 patch 3.1

check previous post for more info !!

just rewrite previous files with this at 'tools/usertools'.

Added/modified:

+regression: that gray button(multitools) tool produced a bug in 'txtWriteDone' because focus switch was not done from gfx to txt with 'ttxtab'

For more tools check out:

<http://ws-tools.000webhostapp.com>

---

## File Attachments

1) [ut-default-macro.tool](#), downloaded 361 times

---

---

Subject: Re: SUniGuiCreator - v8.feb.2019

Posted by [luoganda](#) on Fri, 08 Feb 2019 16:12:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Full - updated preview version,

part1 is here, part2, part3 and any patches are in next/prev post!

Some fixes/addedCode:

- \* projects now have separate included/opened files(small add/remove dlg), extensions can be specified in \*.tool
- \* there is now output window for project which use compilation and clicking on possible file/line error via plugin
- \* rtf/qt4 bullet reOpen indentation bug fixed thanks to mirek and underlying code

This is previewVer, but basic things are there, so jet to polish:

-outputWindowPlugin: ascii only, should use at least wchar\_t, mainly not because of no wide regex

-sorting files in project dialog, for now - prj/ses files can be manually edited via editor

-basic compilation works, CMake and others not checked

InEditor :> (whenWaitingForOutput) is buggy

and going fullscreen(with plugins) is buggy because underlying windows are destroyed

Editor's richedit still set IsModified somewhere(asks to save even if not modified)

Start completely afresh, don't just override previous version!

---

## File Attachments

1) [SUniGuiCreator.part1.rar](#), downloaded 373 times

---

---

Subject: Re: SUniGuiCreator - v8.feb.2019

Posted by [luoganda](#) on Fri, 08 Feb 2019 16:13:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

... part2 is here,  
check previous post for more info!

#### File Attachments

1) [SUniGuiCreator.part2.rar](#), downloaded 344 times

---

---

Subject: Re: SUniGuiCreator - v8.feb.2019

Posted by [luoganda](#) on Fri, 08 Feb 2019 16:16:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

... part3 is here,  
check previous post for more info!

#### File Attachments

1) [SUniGuiCreator.part3.rar](#), downloaded 346 times

---

---

Subject: Re: SUniGuiCreator - patch for v8.feb.2019

Posted by [luoganda](#) on Sat, 09 Feb 2019 21:45:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This is a patch!  
For more look at previous posts!

Some fixes/addedCode:

- \* regression: that gray button as macro now works
- \* project dialog polished a little: can sort files with Ctrl-Up/Down
- \* project dialog polished a little: can reOpen files in manually sorted order
- \* project: current edit file can now be added. Or with Shift:allOpenedFiles or with Alt:gfxFile

Yet to do:  
-undo in gfx

#### File Attachments

1) [SUniGuiCreator-patch-9.feb.7z](#), downloaded 345 times

---

---

Subject: Re: SUniGuiCreator - patch for v8.feb.2019

Posted by [luoganda](#) on Sun, 03 Mar 2019 12:17:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

This is a patch!  
Check previous posts for more!

Some fixes/addedCode:

- \* winXp: output newline bug
- \* comport interPlugin updated - also 0 terminating reading added and to view as hex-8/16
- \* rewrite subst func to properly get whole strings of any gfx property - previous " bug in string
- \* project dialog updated
- \* exporting any suitable when project used by 'Export' button, optional main file(flagged) is called last
- \* \$<childtab> prop added - check Help for more at Snippets section, setVectorChild direct name bug fixed
- \* needed esc func added
- \* BakeASite projects samples added, one with own script - which can also be used as a template for other prjs
- \* ...

Yet to do:

- undo in gfx
- wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

## File Attachments

---

1) [SUniGuiCreator-patch-3.mar.7z](#), downloaded 321 times

---

---

Subject: Re: SUniGuiCreator - patch for v8.feb.2019  
Posted by [luoganda](#) on Wed, 12 Feb 2020 01:27:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This is a patch - so download full 8.feb.2019 ver,  
extract into some directory eg SUniGuiCreator, download and apply all patches, then download this one also and overwrite it's base directory with this.

Some fixes/added code:

- \* comport right edit output fixed(previously one could not write into it,paste worked). If there are multipleLines, backspace is still wacked, but as it seem multiline doesn't work quite well - but it may come handy in future.
- \* DDS Function Generator added(viaUSBToSerial): sample code for Fy6900 - one can check how it looks/works without this device.

Yet to do:

- undo in gfx
- wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

## File Attachments

---

1) [SUniGuiCreator-patch.7z](#), downloaded 297 times

---

Subject: Re: SUniGuiCreator - patch for v8.feb.2019  
Posted by [luoganda](#) on Thu, 20 Feb 2020 12:23:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This is a patch - so download full 8.feb.2019 ver,  
extract into some directory eg SUniGuiCreator, download and apply all patches, then download  
this one also and overwrite it's base directory with this.

Some fixes/added code:

- \* Sample.prj file header hint corrected
- \* Added User Interaction for gfxItems - basic escScriptCommands are there - eg to create custom gauges frontend/etc.

This can be added by Menu->Graphics-script(Shift clearsIt) and it's usage is saved with optional projects/sessions.

Sample is ui-items-test.esc and key info is in escScriptKeycodes.txt.

Note.txt is updated to reflect this changes.

Yet to do:

-undo in gfx

-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

### File Attachments

---

1) [SUniGuiCreator-patch.7z](#), downloaded 288 times

---

---

Subject: Re: SUniGuiCreator - patch for v8.feb.2019  
Posted by [luoganda](#) on Wed, 15 Apr 2020 17:37:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This is a patch - so download full 8.feb.2019 ver,  
extract into some directory eg SUniGuiCreator, download and apply all patches, then download  
this one also and overwrite it's base directory with this.

Some fixes/added code:

- \* settimer added: can be for eg animations - which can be called through timer optional func
- \* ui-items-test.esc updated: also timer animation sample

Note.txt is updated to reflect this changes(settimer/stoptimer/uiRedraw).

Yet to do:

-undo in gfx

-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

### File Attachments

---

1) [SUniGuiCreator-upd.7z](#), downloaded 309 times

---

Subject: Re: SUniGuiCreator - patch for v8.feb.2019  
Posted by [luoganda](#) on Tue, 05 Oct 2021 22:14:29 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This is a patch - so download full 8.feb.2019 ver,  
extract into some directory eg SUniGuiCreator(no white spaces for now), download and apply all  
patches, then download this one also and overwrite it's base directory with this.

Fixed:

- \* snippet: cpp/windows/ab\_ui-create.esc
- \* sample.prj: both dirs at zz\_smx/cmakeninja/.. files must be included in prj for CMakeNFile.
- \* menu -> Generate CMakeNFile had a bug which didn't include project file(s),  
now - one can specify tid-prjeflist: "cpp hpp" or excluding files with "!txt nfo" - check help below  
about in ui.

I didn't test if exported CMakeLists.txt compilation works correctly - but probably yes.  
Template for it is in tools/CMakeLists.txt.all

Added:

- \* Menu -> CloseAll <= to close any open project/session/editor/gfx.
- \* Note.txt updated: 'Using own graphics on ui-items as widgets'.

Program dir should have read/write privileges to work correctly!  
Also for dragging/saving customizable right ui-buttons around with alt-rmouse.

Yet to do:

- undo in gfx
- wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

## File Attachments

---

1) [SUniGuiCreator-patch.7z](#), downloaded 252 times

---

Subject: Re: SUniGuiCreator - v21.Mar.2022 full version  
Posted by [luoganda](#) on Tue, 22 Mar 2022 11:58:18 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Extract into some directory with writePermissions eg SUniGuiCreator(no white spaces for now)  
and run!  
SUniGuiCreator is mostly meant as a tiny tool for sdk-s without own gui creator(eg haXe,html,..),  
although it could be used as an front-end for audio effects or other things since basic ui-draw  
things are there(check Note - using own graphics).  
(comport is eg integrated, sample Fy6900 signal generator cmds are there - but not fully tested)

Added html5-canvas:

there are two different approach files, so - open program:  
Select top open(editorFile) zz\_smx\index5-canvas.html.all and

then open bottom(it's associated gfxFile) zz\_smx\index5-canvas.gfx and hit F12 ExpCode.  
Your default webbrowser should open tiny sample.  
Then one can do the same and open 2nd sample - steps like above but with index5-canvas-2.

3rd button can be clicked in Design mode(topleft) for html-canvas tools,  
for now only two(tools/usertools/ut-html5canvas-1.tool, and ut-html5canvas-2.tool),  
but this are meant just as example - user should make their own(same goes for most tools in  
SUniGuiCreator).

With canvas thing added, a simple 2D html5-canvas game could probably be created!

Bugs(yet-to-fix):

- \* start parameters for exporting don't work properly(for now - just open ui and export)
- \* Font settings don't initialize values with old ones - but new one are set for current item

Yet to do:

- undo in gfx
- wide/ansi-string output

SUniGuiCreator can be downloaded  
from <http://ws-tools.000webhostapp.com>.

---