Subject: SUniGuiCreator
Posted by luoganda on Tue, 03 Jan 2017 01:08:11 GMT
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Go to last few posts for updated version!

Screenshot:
http:// ws-tools.000webhostapp.com/toolz/screenshots/SUniGuiCreator. png

Part 2 7zip file is in next/prev post!

File Attachments
1) SUniGuiCreator-3.1.2017-part-1.7z, downloaded 606 times

Subject: Re: SUniGuiCreator
Posted by luoganda on Tue, 03 Jan 2017 01:09:51 GMT
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Part 2 is here:
just unzip it to same dir where executable is

In next/prev post there is also an updated version
of simmxhdrtools.js, which can be used as an standalone tool - with internal demo

File Attachments
1) SUniGuiCreator-3.1.2017-part-2.7z, downloaded 584 times

Subject: Re: SUniGuiCreator
Posted by luoganda on Tue, 03 Jan 2017 01:45:43 GMT
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Updated simmxhdrtools.js,
just rewrite previous version.

For more info of this tool just dblClick it or if wscript is
somehow 'broken' try with wscript simmxhdrtools.js,
at the end there should be a switch how to use demo - if everything is ok, it'll create 2files

File Attachments
1) simmxhdrtools.js, downloaded 521 times

Subject: Re: SUniGuiCreator v6.jan.2017

Posted by luoganda on Fri, 06 Jan 2017 21:36:39 GMT
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Updated version,
part1 is here, part2 is in next/prev post!
File note.txt has more info.

Screenshots:
Site1: https://c.gmx.com/luoganda@gmx.com/Eii2cjNMSx2mypdka7gRHQ
Site2: http://ws-tools.000webhostapp.com/toolz/screenshots/SUniGuiC reator/ <=fullResolution

HaXe flash sample:
-install haxe, then in tools\haxe-flash.bat modify path to it
-in SUniGuiCreator:
browserVer(open MainSwf.hx.all then sample.gfx and hit Export(hold down Shift while pressing OK, or dont
and see if MainSwf gets executed-justCloseIfItRuns), then open index-haxe-swf.html.all) and hit Export
flashPlayerVer-ifYouHaveFlPlayerTool-orDefaultSwfOpener(open MainSwf.hx.all and sample.gfx) and hit Export

Html sample:
-open index5.html.all and sample.gfx, then hit Export - it should produce similar effect to upper haXe flash

## File Attachments
1) SUniGuiCreator-part1.7z, downloaded 520 times

Subject: Re: SUniGuiCreator v6.jan.2017
Posted by luoganda on Fri, 06 Jan 2017 21:38:49 GMT
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...part2 is here

## File Attachments
1) SUniGuiCreator-part2.7z, downloaded 535 times

Subject: Re: SUniGuiCreator v7.jan.2017
Posted by luoganda on Mon, 09 Jan 2017 12:44:17 GMT
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Updated version:
-some bug fixes
-a few things added, chk Help/About

Graphics files are not! compatible with previous versions

Default window pos/size is now top/left corner - filled height - width is 80% of screen size,
this can be ignored with switch described in About dialog!

Part2 is in next/prev post!

File Attachments
1) SUniGuiCreator-7.jan.2017.part1.rar, downloaded 530 times

---

Subject: Re: SUniGuiCreator v7.jan.2017 part2
Posted by luoganda on Mon, 09 Jan 2017 12:46:15 GMT
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... part2 is here

File Attachments
1) SUniGuiCreator-7.jan.2017.part2.rar, downloaded 486 times

---

Subject: Re: SUniGuiCreator v9.jan.2017
Posted by luoganda on Mon, 09 Jan 2017 22:07:22 GMT
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Spaces in directories fixed,
so if you have it in "Program Files", tools should work now!
although for files spaces are not allowed for easier access

Updated:
-some bug fixes, known:on non-wxp when f2 is re-used,it doesn't reposition gfx window right
-few things added - chk Help/About/Vector? controlS,
  like regex for search in editor - type --help'Enter' for more

Part2 is in next/prev post!

File Attachments
1) SUniGuiCreator-9.jan.2017.part1.rar, downloaded 522 times

---

Subject: Re: SUniGuiCreator v9.jan.2017 part2
Posted by luoganda on Mon, 09 Jan 2017 22:08:54 GMT
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... part2 is here

## File Attachments
1) SUniGuiCreator-9.jan.2017.part2.rar, downloaded 498 times

---

Subject: Re: SUniGuiCreator - upd 25.jul.2017
Posted by luoganda on Tue, 25 Jul 2017 18:42:45 GMT
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BugFixes:
  @tool ...; properly working params
  properly get ui objid/clsid, like gfxget,... etc
  win7 - properly set window size when switching with F2(toggle ui) - i didn't test this on xp though
  faster gfx window redrawing(ztBug)
  ... etc ...
  2knownBugs to go

Added:
  native windows snippets(sample template): demo added through wnative.cpp.all/wnative.gfx
  exportOnlySample: demo added in zz_zexp folder - setPathToGcc and dblclick export-and-compile.bat
  customizableDesignModeButtons: now usertools can be switched through this(sample-clickOn1st2ndDmButton-blue/red)
  more esc script functions added
  ...
  For more check note.txt

Part2 is in next/prev post!

## File Attachments
1) SUniGuiCreator-25.jul.2017.part1.rar, downloaded 513 times

---

Subject: Re: SUniGuiCreator - upd 25.jul.2017
Posted by luoganda on Tue, 25 Jul 2017 18:45:09 GMT
View Forum Message <> Reply to Message

... part2 is here!

## File Attachments
1) SUniGuiCreator-25.jul.2017.part2.rar, downloaded 465 times

---

Subject: Re: SUniGuiCreator - upd 29.jul.2017
Posted by luoganda on Sat, 29 Jul 2017 18:38:08 GMT
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BugsOff:
image set/clear on enter now correctly sets it to object
userTool sample now correctly opens notepad with contents in it

Added:
userTools: can be now rightMouseClicked for exec of commands separatelly, click2ndDmButton
For more - check note.txt design mode section!

Part2 is in next/prev post!

Download at: https://ws-tools.000webhostapp.com has one bug less!
that's *.tool opens right filename

## File Attachments
1) SUniGuiCreator-29.jul.2017.part1.rar, downloaded 502 times

---

Subject: Re: SUniGuiCreator - upd 29.jul.2017
Posted by luoganda on Sat, 29 Jul 2017 18:40:10 GMT
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... part2 is here!

## File Attachments
1) SUniGuiCreator-29.jul.2017.part2.rar, downloaded 497 times

---

Subject: Re: SUniGuiCreator - upd 11.aug.2017
Posted by luoganda on Fri, 11 Aug 2017 08:19:32 GMT
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windowsXp fixes
config: one option more
gfx>obj>SetVectorChild: canNowInput Ctrl_X, where X is number of ctrl
gfx>obj: Q(mouseHover in/out): can now also be used to resize with it on corners(top,...too)!

Part 2 is in next/prev post!

## File Attachments
1) SUniGuiCreator-11.aug.2017.part1.rar, downloaded 493 times

---

Subject: Re: SUniGuiCreator - upd 11.aug.2017
Posted by luoganda on Fri, 11 Aug 2017 08:22:26 GMT

...part2 is here,
part1 is in prev/next post!

## File Attachments

1) SUniGuiCreator-11.aug.2017.part2.rar, downloaded 513 times

Subject: Re: SUniGuiCreator - upd 28.nov.2017
Posted by luoganda on Tue, 28 Nov 2017 19:42:08 GMT


Part2 is in next/prev post...

bug:
clicking gfx item, then RMButton->SetVectorChild
now correctly handles direct Ctrl_1,...

+added upp toolbar sample:
edit: open upp-toolbars2.h.all
gfx: open upp-toolbars.gfx(maybeThereWillBeSomeInfoErrorsForNow)
click Export, then upp-toolbars2.h should be in there,
note that exported file directory can be changed in settings!
codeThatUsesItIsIn: snippets/cpp/upp/separateFile/SUGCToolbarTest-exp.7z

+added plugins:
basic functionality for setting gfx item properties,
interIconSelect as an example, check note.txt and tools/plugins,
compiler used for that only needs printf like fn(basics) to output to stdout.
Added gfxwnd... esc functions for using them

+added internal images: some interImages are available for image path(directName),
check ui Vector controlS? and tools/plugins/iconInterSelect_icons.jpg

+added esc keyword to anytool.tool:
which may be used to run esc script from any tool(button)

+added insertNamesOnly on gui Snippets when Alt+Shift+'<<=...' click
to insert all appropriate(no -exp.*) codeFileNames from that folder
check help button

+added export to different directory:
also added to exportOnly, check about

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.part1.rar, downloaded 450 times

---

Subject: Re: SUniGuiCreator - upd 28.nov.2017
Posted by luoganda on Tue, 28 Nov 2017 19:45:29 GMT
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...part2 is here,
more info in prev/next post!

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.part2.rar, downloaded 489 times

---

Subject: Re: SUniGuiCreator - upd 2.dec.2017
Posted by luoganda on Sat, 02 Dec 2017 23:00:26 GMT
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part2 is in next/prev post!

toolButtons:
  added ability for toolButton images iml/file, tooltip option instead of button text
  added ability to toolButton item to enable/disable it
  added qtf-format ability for toolButton

added some macro support:
  check tools/usertools/ut-sample-tools.tool and ut-sample-macro.tool
  To test, just click black toolButton, which has a tooltip and rbuttonClickOption

there is a tool/images folder now
  eg for toolButton's images etc
  added some more internal images
  check tools/images/CtrlsImg.jpg and inter-simmximg.jpg

added QTF-Format.html as doc
and of course note.txt updated

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.part1.rar, downloaded 515 times

---

Subject: Re: SUniGuiCreator - upd 2.dec.2017
Posted by luoganda on Sat, 02 Dec 2017 23:02:48 GMT
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...part2 is here
part1 and more info is in prev/next post!

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.part2.rar, downloaded 514 times

---

Subject: Re: SUniGuiCreator - upd 2.dec.2017 - patch1-2
Posted by luoganda on Mon, 04 Dec 2017 08:03:09 GMT
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A small patch for ver 2.dec.2017

that is an updated plugin,
just rewrite old one with this

!! update2:
!! another small patch, moving toolButton with Alt-RMButton
Latest version can be downloaded from:
https://c(-dot-)gmx(-dot-)com/luoganda@gmx(-dot-)com/YJTUF-A7STGlqsg4w513TQ

## File Attachments
1) iconInterSelect.7z, downloaded 420 times

---

Subject: Re: SUniGuiCreator - upd 17.dec.2017
Posted by luoganda on Sun, 17 Dec 2017 18:43:14 GMT
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part2 is in next/prev post!

Added sample for simple upp menu - chk down.

bugs:
  gfxBackClr-onLoad Cannot load image, multiSelect moving with keys delayed info, F4 afterCreation bugs,
  deletingObjs glued were not free'd, gluedObjs now works properly,MouseRClick can now directly select item

gfxObjs:
  now when setting properties, all selected are modified, previously only cmdCtrl used that
added:
  editor tabs'n colors'n tab/font size, $<esc{(p1=22,p2=3.14,p3="anystr")return ""}> parameters to pass
  to escFile added - demo too(esc-params-call.txt.all),
added:
  2ndPassParse added to support $<esc..> @... in them before they are called
  anyfile.esc //opt=noParse! optional at 1st line added to notParse @... in script but to optionally
    pass @... with return to main parsing func and parsing it there - usefull to return any @...,
  @tid-str "title" which is optional - added
added:
  abbreviations(configFileToItToo),eg: ---class(or...class)'[Ctrl-]Enter' - check
  snippets/abbrev-exp.esc,snippets/cpp/abbrev-exp.esc, and sample how to use them
  with esc in esc-params-call.txt.all
added:
  Zoom/offset for gfx window - check Vector? controlS - MMButton can also be used
added(uppMenu):
  Check snippets/cpp/upp/SUGCMenuToolbarTest-ign.7z for already created menu with it.
  To manually see how it works: open menu-generic.gfx and upp-menubar2.h.all then Export.
  It should produce upp-menubar2.h header file - can be redirected to some folder(drawers cfg).

AltShift+SnippetClick: on '<<=...' adds fileNamesOnly,
while clicking on file edit's it - doc'ed in Help.

InEditor :> (whenWaitingForOutput) is buggy

## File Attachments

1) SUniGuiCreator.part1.rar, downloaded 589 times

---

Subject: Re: SUniGuiCreator - upd 17.dec.2017
Posted by luoganda on Sun, 17 Dec 2017 18:46:14 GMT
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...part2 is here
part1 and description is in prev/next post!

## File Attachments
1) SUniGuiCreator.part2.rar, downloaded 548 times

---

Subject: Re: SUniGuiCreator - upd 17.dec.2017 patch
Posted by luoganda on Mon, 18 Dec 2017 14:28:24 GMT
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This is a patch,
for download version look previous post!

Some cosmetics and some bug fixed, like:
-gfx F4 and Ctrl-F now properly "copies" all props!
 eg for id/class images etc

In original "download" version there is an empty
directory in snippets/cpp/upp... which can be deleted.

Also, delete(ifExist) SUniGuiCreator.cfg to see patched cosmetics.

Patch2::
-plugin should now work if in dir with space,eg:Program Files
-some cosmetics fixed
wholeVersion can be downloaded from:
https://c(-dot-)gmx(-dot-)com/luoganda@gmx(-dot-)com/YJTUF-A7STGlqsg4w513TQ

## File Attachments
1) SUniGuiCreatorPatchFor-17.dec.2017.7z, downloaded 601 times

---

Subject: Re: SUniGuiCreator - upd 30.jan.2018
Posted by luoganda on Mon, 29 Jan 2018 23:47:48 GMT
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part2 is in next/prev post!

Added project/session/layout load/save(samples added),
  check note.txt(canBeOpenedInAppNow) section about it and About.
tools/usertools has now all 'usertools' in it, files are not copied any more.
@tid-set-utools is moved into script func setusertools.

## File Attachments
1) SUniGuiCreator.part1.rar, downloaded 550 times

---

Subject: Re: SUniGuiCreator - upd 30.jan.2018
Posted by luoganda on Mon, 29 Jan 2018 23:50:24 GMT
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...part1+moreInfo is in prev/next post!
...+small patch in next post!

File Attachments
1) SUniGuiCreator.part2.rar, downloaded 569 times

Subject: Re: SUniGuiCreator - patch 30.jan.2018
Posted by luoganda on Tue, 30 Jan 2018 08:27:27 GMT
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a small patch for v30.jan.2018
programs from usertools now run ok

File Attachments
1) SUniGuiCreator_patch.rar, downloaded 537 times

Subject: Re: SUniGuiCreator - v12.apr.2018
Posted by luoganda on Thu, 12 Apr 2018 19:43:51 GMT
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Updated version,
part1 is here, part2 part3 is in next/prev post!
File note.txt has more info.

Quite some stuff,
+inter plugins support(Ctrl-p=plugPanel,Alt-0/Alt-1=samples)
+note.txt can be opened inside app by plugin(sample code added)
+qtf/rtf support with simple html export(samples added)
+added esc functions
+script-startapp.all.sample/script-endapp.all.sample - rename to see how it works
+all samples/help/code updated

InEditor :> (whenWaitingForOutput) is buggy
and going fulscreen(with plugins) is buggy because underlying windows are destroyed
on wXP clicking note in main menu produces an error when no file is opened yet:
..fixed(patch3):for some reason calling UpdateWindow(in one of sb... funcs) in plugin produced an error
Editor's richedit still set IsModified somewhere(asks to save even if not modified)

Start completelly afresh, don't just override previous version!

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.part1.rar, downloaded 567 times

---

Subject: Re: SUniGuiCreator - v12.apr.2018
Posted by luoganda on Thu, 12 Apr 2018 19:46:25 GMT
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... part2 is here,
check previous post for more info

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.part2.rar, downloaded 470 times

---

Subject: Re: SUniGuiCreator - v12.apr.2018
Posted by luoganda on Thu, 12 Apr 2018 19:47:38 GMT
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... part3 is here,
check previous post for more info

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.part3.rar, downloaded 389 times

---

Subject: Re: SUniGuiCreator - patch 12.apr.2018
Posted by luoganda on Fri, 13 Apr 2018 13:27:00 GMT
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...patch1 is here,
A patch-only for ver 12.apr.2018
check previous post for more info.

This fixes saving files as relative paths in project/session.
Just rewrite files with this.

For more tools check out:

http://ws-tools.000webhostapp.com

File Attachments
1) SUniGuiCreator-updForV12.apr.2018.rar, downloaded 451 times

Subject: Re: SUniGuiCreator - patch 12.apr.2018 - 2
Posted by luoganda on Wed, 09 May 2018 22:06:28 GMT
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...patch2 is here,
A patch2-only for ver patch 12.apr.2018
check previous post for more info.

This fixes saving files through plugins(tab*,etc), adds some minor stuff
and enables quick fix to open files in edit mode(Shift) if opened through dll(note in mainMenu too).
Just rewrite files with this.

For more tools check out:
http://ws-tools.000webhostapp.com

File Attachments
1) SUniGuiCreator-updForV12.apr.2018-2.7z, downloaded 463 times

Subject: Re: SUniGuiCreator - patch 12.apr.2018 - 3
Posted by luoganda on Tue, 15 May 2018 14:54:54 GMT
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...patch3 is here,
A patch3-only for ver patch 12.apr.2018 - 2
check previous post for more info.

Rename snippets/cpp/windows/ab_ui-create-exp.esc -> ab_ui-create.esc, then
just rewrite files with this.

Fixes clicking note(when no other is open) - wXpOnly patch(calling UpdateWindow in plugin produced an error...)
Plugins: adds gfSetModify,gfClearModify(for tab*)

For more tools check out:
http://ws-tools.000webhostapp.com

File Attachments
1) SUniGuiCreator-Patch3For12.apr.2018.7z, downloaded 420 times

Subject: Re: SUniGuiCreator - v23.may.2018
Posted by luoganda on Wed, 23 May 2018 01:12:17 GMT
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Full - updated version,
part1 is here, part2 and patches are in next/prev post!

Some fixes/addedCode:
+prj/ses: updated - gcc/watcom(v2)/msvc/cmake+ninja samples added! maybe uncheck 1stOpt in config for this
+bugFixes and clearing of .tool files - 'ut-default-tools.tool' has more or less all the info
+plugins: added IsModified and sample code for it(SUGCPluginNativeModify) - can be compiled with regularCompile.all
+dirs with spaces may now work - this was more or less cmd /c quoting misunderstanding
File note.txt has more info(mayAlsoBeOpenedVia:F1(orMainMenu)->note(Shift-inEditMode)).

InEditor :> (whenWaitingForOutput) is buggy
and going fulscreen(with plugins) is buggy because underlying windows are destroyed
Editor's richedit still set IsModified somewhere(asks to save even if not modified)

Start completelly afresh, don't just override previous version!

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.7z.001, downloaded 554 times

Subject: Re: SUniGuiCreator - v23.may.2018
Posted by luoganda on Wed, 23 May 2018 01:13:46 GMT
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... part2 is here,
check previous post for more info!

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments
1) SUniGuiCreator.7z.002, downloaded 492 times

Subject: Re: SUniGuiCreator - v23.may.2018 - patch
Posted by luoganda on Wed, 23 May 2018 09:37:20 GMT
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...patch is here,

A patch-only for ver 23.may.2018
check previous post for more info !!

just rewrite previous files with this.

Added/modified:
+Generate cmakeFile with some minor updates
+note.txt updated

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments

1) SUniGuiCreator-patchFor23.maj.2018.7z, downloaded 472 times

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch 2
Posted by luoganda on Sat, 02 Jun 2018 14:24:47 GMT
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...patch-2 is here,
A patch-only for ver 23.may.2018 patch
check previous post for more info !!

just rewrite previous files with this.

Added/modified:
+comport support added, sample there
too(sample.scom),'tools/comport'(optionalDirWithUserDefCmds)
+project compiling can be skipped to normal file preprocess with Ctrl-'Export'
+escScript sendkeys regression(charsWereNotRefreshed-thisIsAlsoUnderlyingIssue) - fixed
+escScript: some txt... funcs updated, so that other than just typeCodeEditor may use this funcs,like comport(orSomeEditDerived)
+minor path with spaces issues fixed -> *.tool updated
+plugins: editor tabType can be now retrieved with it's fileName
+note.txt updated

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments

1) SUniGuiCreatorUpd2.7z, downloaded 402 times

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch 3
Posted by luoganda on Tue, 05 Jun 2018 18:25:06 GMT
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...patch-3 is here,
A patch-only for ver 23.may.2018 patch 2
check previous post for more info !!

just rewrite previous files with this.

Added/modified:
+path with spaces fixed(once more,wXp can't cd into dir with spaces with forwSeparator,so native sep is used)
+compiling through Compile(bat/exe/...Format pathSepIssues) - also '>cmd' is now used - check 'sampleBat.prj'
+optionLine in *.all 1stLine is now properly removed - check 'Sample.txt.all'
+note.txt updated(had bug: '<<' without escape)

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments

1) SUniGuiCreatorUpd3.7z, downloaded 506 times

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch 3.1
Posted by luoganda on Tue, 05 Jun 2018 18:46:57 GMT
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...patch-3.1 is here,
A patch-only for ver 23.may.2018 patch 3
check previous post for more info !!

just rewrite previous files with this.

Added/modified:
+quotes in 'compile-gcc.bat' fixed - 'sampleBat.prj' should now compile just fine

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments

1) SUniGuiCreatorUpd-3.1.7z, downloaded 495 times

---

Subject: Re: SUniGuiCreator - v23.may.2018 - patch 3.2
Posted by luoganda on Fri, 06 Jul 2018 15:57:02 GMT
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...patch-3.2 is here,
A patch-only for ver 23.may.2018 patch 3.1

check previous post for more info !!

just rewrite previous files with this at 'tools/usertools'.

Added/modified:
+regression: that gray button(multitools) tool produced a bug in 'txtWriteDone'
because focus switch was not done from gfx to txt with 'txttab'

For more tools check out:
http://ws-tools.000webhostapp.com

## File Attachments

1) ut-default-macro.tool, downloaded 447 times

---

Subject: Re: SUniGuiCreator - v8.feb.2019
Posted by luoganda on Fri, 08 Feb 2019 16:12:22 GMT
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Full - updated preview version,
part1 is here, part2, part3 and any patches are in next/prev post!

Some fixes/addedCode:
* projects now have separate included/opened files(small add/remove dlg), extensions can be specified in *.tool
* there is now output window for project which use compilation and clicking on possible file/line error via plugin
* rtf/qtf bullet reOpen indentation bug fixed thanks to mirek and underlying code

This is previewVer, but basic things are there, so jet to polish:
-outputWindowPlugin: ascii only, should use at least wchar_t, mainly not because of no wide regex
-sorting files in project dialog, for now - prj/ses files can be manually edited via editor
-basic compilation works, CMake and others not checked

InEditor :> (whenWaitingForOutput) is buggy
and going fulscreen(with plugins) is buggy because underlying windows are destroyed
Editor's richedit still set IsModified somewhere(asks to save even if not modified)

Start completelly afresh, don't just override previous version!

## File Attachments

1) SUniGuiCreator.part1.rar, downloaded 482 times

---

Subject: Re: SUniGuiCreator - v8.feb.2019

Posted by luoganda on Fri, 08 Feb 2019 16:13:42 GMT
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... part2 is here,
check previous post for more info!

File Attachments
1) SUniGuiCreator.part2.rar, downloaded 456 times

Subject: Re: SUniGuiCreator - v8.feb.2019
Posted by luoganda on Fri, 08 Feb 2019 16:16:09 GMT
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... part3 is here,
check previous post for more info!

File Attachments
1) SUniGuiCreator.part3.rar, downloaded 417 times

Subject: Re: SUniGuiCreator - patch for v8.feb.2019
Posted by luoganda on Sat, 09 Feb 2019 21:45:11 GMT
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This is a patch!
For more look at previous posts!

Some fixes/addedCode:
* regression: that gray button as macro now works
* project dialog polished a little: can sort files with Ctrl-Up/Down
* project dialog polished a little: can reOpen files in manually sorted order
* project: current edit file can now be added. Or with Shift:allOpenedFiles or with Alt:gfxFile

Yet to do:
-undo in gfx

File Attachments
1) SUniGuiCreator-patch-9.feb.7z, downloaded 421 times

Subject: Re: SUniGuiCreator - patch for v8.feb.2019
Posted by luoganda on Sun, 03 Mar 2019 12:17:23 GMT
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This is a patch!
Check previous posts for more!

Some fixes/addedCode:
* winXp: output newline bug
* comport interPlugin updated - also 0 terminating reading added and to view as hex-8/16
* rewrite subst func to properly get whole strings of any gfx property - previous " bug in string
* project dialog updated
* exporting any suitable when project used by 'Export' button, optional main file(flagged) is called last
* $<childtab> prop added - check Help for more at Snippets section, setVectorChild direct name bug fixed
* needed esc func added
* BakeASite projects samples added, one with own script - which can also be used as a template for other prjs
* ...

Yet to do:
-undo in gfx
-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

## File Attachments

1) SUniGuiCreator-patch-3.mar.7z, downloaded 416 times

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Subject: Re: SUniGuiCreator - patch for v8.feb.2019
Posted by luoganda on Wed, 12 Feb 2020 01:27:02 GMT
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This is a patch - so download full 8.feb.2019 ver,
extract into some directory eg SUniGuiCreator, download and apply all patches, then download this one also and overwrite it's base directory with this.

Some fixes/added code:
* comport right edit output fixed(previously one could not write into it,paste worked). If there are multipleLines, backspace is still wacked, but as it seem multiline doesn't work quite well - but it may come handy in future.
* DDS Function Generator added(viaUSBToSerial): sample code for Fy6900 - one can check how it looks/works without this device.

Yet to do:
-undo in gfx
-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

## File Attachments

1) SUniGuiCreator-patch.7z, downloaded 412 times

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Subject: Re: SUniGuiCreator - patch for v8.feb.2019
Posted by luoganda on Thu, 20 Feb 2020 12:23:47 GMT
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This is a patch - so download full 8.feb.2019 ver,
extract into some directory eg SUniGuiCreator, download and apply all patches, then download this one also and overwrite it's base directory with this.

Some fixes/added code:
* Sample.prj file header hint corrected
* Added User Interaction for gfxItems - basic escScriptCommands are there - eg to create custom gauges frontend/etc.
This can be added by Menu->Graphics-script(Shift clearsIt) and it's usage is saved with optional projects/sessions.
Sample is ui-items-test.esc and key info is in escScriptKeycodes.txt.
Note.txt is updated to reflect this changes.

Yet to do:
-undo in gfx
-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

## File Attachments

1) SUniGuiCreator-patch.7z, downloaded 381 times

Subject: Re: SUniGuiCreator - patch for v8.feb.2019
Posted by luoganda on Wed, 15 Apr 2020 17:37:03 GMT
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This is a patch - so download full 8.feb.2019 ver,
extract into some directory eg SUniGuiCreator, download and apply all patches, then download this one also and overwrite it's base directory with this.

Some fixes/added code:
* settimer added: can be for eg animations - which can be called through timer optional func
* ui-items-test.esc updated: also timer animation sample
Note.txt is updated to reflect this changes(settimer/stoptimer/uiRedraw).

Yet to do:
-undo in gfx
-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

## File Attachments

1) SUniGuiCreator-upd.7z, downloaded 425 times

Subject: Re: SUniGuiCreator - patch for v8.feb.2019
Posted by luoganda on Tue, 05 Oct 2021 22:14:29 GMT
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This is a patch - so download full 8.feb.2019 ver,
extract into some directory eg SUniGuiCreator(no white spaces for now), download and apply all patches, then download this one also and overwrite it's base directory with this.

Fixed:
* snippet: cpp/windows/ab_ui-create.esc
* sample.prj: both dirs at zz_smx/cmakeninja/.. files must be included in prj for CMakeNFile.
* menu -> Generate CMakeNFile had a bug which didn't include project file(s),
now - one can specify tid-prjeflist: "cpp hpp" or excluding files with "!txt nfo" - check help below about in ui.
I didn't test if exported CMakeLists.txt compilation works correctly - but probably yes.
Template for it is in tools/CMakeLists.txt.all

Added:
* Menu -> CloseAll <= to close any open project/session/editor/gfx.
* Note.txt updated: 'Using own graphics on ui-items as widgets'.

Program dir should have read/write privileges to work correctly!
Also for dragging/saving customizable right ui-buttons arround with alt-rmouse.

Yet to do:
-undo in gfx
-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

## File Attachments
1) SUniGuiCreator-patch.7z, downloaded 351 times

Subject: Re: SUniGuiCreator - v21.Mar.2022 full version
Posted by luoganda on Tue, 22 Mar 2022 11:58:18 GMT
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Extract into some directory with writePermissions eg SUniGuiCreator(no white spaces for now) and run!
SUniGuiCreator is mostly meant as a tiny tool for sdk-s without own gui creator(eg haXe,html,..), altough it could be used as an front-end for audio effects or other things since basic ui-draw things are there(check Note - using own graphics).
(comport is eg integrated, sample Fy6900 signal generator cmds are there - but not fully tested)

Added html5-canvas:
there are two different approach files, so - open program:
Select top open(editorFile) zz_smx\index5-canvas.html.all and

then open bottom(it's associated gfxFile) zz_smx\index5-canvas.gfx and hit F12 ExpCode.
Your default webbrowser should open tiny sample.
Then one can do the same and open 2nd sample - steps like above but with index5-canvas-2.

3rd button can be clicked in Design mode(topleft) for html-canvas tools,
for now only two(tools/usertools/ut-html5canvas-1.tool, and ut-html5canvas-2.tool),
but this are meant just as example - user should make their own(same goes for most tools in SUniGuiCreator).

With canvas thing added, a simple 2D html5-canvas game could probably be created!

Bugs(yet-to-fix):
* start parameters for exporting don't work properly(for now - just open ui and export)
* Font settings don't initialize values with old ones - but new one are set for current item

Yet to do:
-undo in gfx
-wide/ansi-string output

SUniGuiCreator can be downloaded
from http://ws-tools.000webhostapp.com.

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