
Subject: Many duplicates in U++ source code
Posted by [amrein](#) on Sun, 08 Jan 2017 16:52:19 GMT
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There are so much duplicated files in U++ snapshot source...

File list attached.

Many duplicates in U++ source code means certainly bugs and out of date source. Perhaps in 2008 release...

File Attachments

1) [duplicates.txt](#), downloaded 341 times

Subject: Re: Many duplicates in U++ source code
Posted by [mirek](#) on Sun, 08 Jan 2017 18:39:24 GMT

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amrein wrote on Sun, 08 January 2017 17:52 There are so much duplicated files in U++ snapshot source...

File list attached.

Many duplicates in U++ source code means certainly bugs and out of date source. Perhaps in 2008 release...

So I went throught the list and found nothing really meaningful or fixable.

There are 3 basic cases:

- 1 - files that NEED to be duplicate, like Copying file.
- 2 - 3rd party files.
- 3 - files in example codes. E.g. same DB schema for several example packages.

Mirek

Subject: Re: Many duplicates in U++ source code
Posted by [amrein](#) on Sun, 08 Jan 2017 23:16:44 GMT
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My bad. The long list is certainly an issue with my installation script. I found a lot of library sources inside U++ tarball and most of them are provided by Linux distributions too. I was too quick to

assume and report a problem.

The spec file is fixed now. Weird problem about directory creation that cause many duplicates (fixed in svn rev 10682).

upp-devel.spec is ready and working on several rpm based distributions now. Tested on:

Fedora (with gcc) Centos 7 (with clang++) Open Suse (with clang++) Redhat (if you manage to install clang++) A few other rpm based distribution (with clang++ too)

Subject: Re: Many duplicates in U++ source code
Posted by [mirek](#) on Sun, 08 Jan 2017 23:36:55 GMT
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Cool thanks!

Any chance you could help with "bad GCC version" issue in tarball? And maybe with separate umk compilation?

Mirek

Subject: Re: Many duplicates in U++ source code
Posted by [amrein](#) on Mon, 09 Jan 2017 01:07:11 GMT
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I can change the domake script and force the use of clang++ instead of gcc if gcc version is lower than 4.9.0 for example.

I didn't found a quick fix for abs and other methods producing compilation errors with old gcc versions.
