Subject: [SOLVED] Logging and LOG_APPEND
Posted by Giorgio on Fri, 20 Jan 2017 14:01:28 GMT

View Forum Message <> Reply to Message

Hi there,
I am implementing a simple logging facility in an application. I realized that every time the application is started, the log file is cleared. So, I found in the documentation that I have to setup the logfile using StdLogSetup(LOG_APPEND). I did so, but now messages created with RLOG are not logged. What am I doing wrong?
Regards,
Gio

Subject: Re: Logging and LOG_APPEND
Posted by Klugier on Fri, 20 Jan 2017 20:31:05 GMT

View Forum Message <> Reply to Message

Hello,

For me it looks like the bug, can you post sample code to reproduce that bug - it would be helpful?

Sincerely,
Klugier

Subject: Re: Logging and LOG_APPEND
Posted by dolik.rce on Fri, 20 Jan 2017 20:59:11 GMT

View Forum Message <> Reply to Message

Hi Giorgio,

If I remember correctly, you just have to set all the behavior you need, including the defaults. Default is just LOG_FILE, so in your case you should specify StdLogSetup(LOG_APPEND|LOG_FILE).

Best regards,
Honza

Subject: Re: Logging and LOG_APPEND
Posted by dolik.rce on Fri, 20 Jan 2017 21:15:35 GMT

View Forum Message <> Reply to Message

Also: Are you using reasonably recent version of U++? There has been bug like what you report about 3 years ago (http://www.ultimatepp.org/redmine/issues/537), but that should be fixed for a

long time...

Honza

Subject: Re: Logging and LOG_APPEND
Posted by Giorgio on Mon, 23 Jan 2017 06:58:01 GMT
View Forum Message <> Reply to Message

Quote:in your case you should specify StdLogSetup(LOG_APPEND|LOG_FILE).

It was that, thanks.