Subject: [Feature] CodeEditor: HighlightOutput::Put, need another overload
Posted by omari on Fri, 14 Apr 2017 18:25:59 GMT
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in this overload :

```
void HighlightOutput::Put(int count, const HlStyle& ink, const HlStyle& paper)
{
 Set(pos, count, ink);
 SetPaper(pos, count, paper.color);
 pos += count;
}
```

To simplify the use, the third parameter(const HlStyle& paper) can be just a color:

```
void HighlightOutput::Put(int count, const HlStyle& ink, const Color paper)
{
 Set(pos, count, ink);
 SetPaper(pos, count, paper);
 pos += count;
}
```

with this overload, instead of

```
HlStyle paper;
paper.color = LtYellow();
Put(5, ink, paper);
```

i can call it like:

```
Put(5, ink, LtYellow());
```

Subject: Re: [Feature] CodeEditor: HighlightOutput::Put, need another overload
Posted by mirek on Sun, 16 Apr 2017 17:29:03 GMT
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omari wrote on Fri, 14 April 2017 20:25in this overload :

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OK. In the trunk.
