Subject: an easy way for EditDoubleNotNull to use 0 as def?
Posted by luoganda on Wed, 26 Apr 2017 15:10:44 GMT
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this is for v9251...
EditDoubleNotNull, when field is cleared backcolor is changed, but when
setting focus to another control, there is nothing in it(it's null) - is this a bug?
Or is there an easy way to config it so default value for it is 0?

Subject: Re: an easy way for EditDoubleNotNull to use 0 as def?
Posted by mirek on Fri, 26 May 2017 17:14:47 GMT
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luoganda wrote on Wed, 26 April 2017 17:10this is for v9251...
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setting focus to another control, there is nothing in it(it's null) - is this a bug?
Or is there an easy way to config it so default value for it is 0?

It is no a bug. Ctrl::Accept would stop there with error (e.g. on pressing OK button).

I think it would not be a good idea to consider empty field equal to 0.

Mirek