Subject: I can't use mruby in Ultimate++
Posted by kurete on Tue, 02 May 2017 13:59:34 GMT

I want to use mruby in Ultimate++

However, I can't use this in Ultimate++ adn LNK 2019 occurs in large quantities

Why?

Source Code of mruby

https://github.com/mruby/mruby

LNK2019 does not occurs in Visual Studio 2015

Subject: Re: I can't use mruby in Ultimate++
Posted by kurete on Sun, 04 Jun 2017 00:12:51 GMT

I use the way which is write in the URL and can use Mruby.

Thank you

https://github.com/mruby/mruby/issues/2985

Subject: Re: I can't use mruby in Ultimate++
Posted by cbpporter on Tue, 06 Jun 2017 07:31:49 GMT

This looks to me like you are mixing .LIB built for debug mode and release mode.

I used to get something similar.

Both your libs and the standard C libs must have the same level of "debug/release mode".

Try switching for starters to release to see if the conflicts change.