

U++ - Bug #1031

Show/hide workspace should use menu check box

04/01/2015 02:21 PM - Zbigniew Rebacz

Status:	Approved	Start date:	04/01/2015
Priority:	Normal	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	IDE	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
It seems that this option doesn't have menu check box.			
For more information please see idebar.cpp (line 88).			
<pre>menu.Add(AK_PACKAGESFILES, THISBACK(SwapPackagesFiles)) .Check(?????????); // <- We need to know where workspace is hide?</pre>			

History

#1 - 04/01/2015 02:21 PM - Zbigniew Rebacz

```
menu.Add(AK_PACKAGESFILES, THISBACK(SwapPackagesFiles))
    .Check(?????????); // <- We need to know where workspace is hidden?
```

#2 - 06/30/2015 09:45 PM - Zbigniew Rebacz

- File *IsWorkspaceShownDetection.diff* added
- Status changed from *New* to *Patch ready*

Solution in diff.

#3 - 07/24/2015 02:25 PM - Miroslav Fidler

- Status changed from *Patch ready* to *Approved*

Files

IsWorkspaceShownDetection.diff	1.22 KB	06/30/2015	Zbigniew Rebacz
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