

## U++ - Feature #1038

### Build methods dialog should change language name

04/06/2015 01:25 PM - Zbigniew Rebacz

<b>Status:</b>	Approved	<b>Start date:</b>	04/06/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Zbigniew Rebacz	<b>% Done:</b>	0%
<b>Category:</b>	IDE	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
Even if builder support language other than "C++" in build method dialogue there is always "Common C++/C options".			
More information in screen shot attached to this feature.			

### History

#### #1 - 06/14/2015 10:51 PM - Zbigniew Rebacz

- Status changed from New to Approved
- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

OK, it is partially implemented in my android\_builder branch. I mean builder can have its exclusive settings.

### Files

BuildMethodLanguage.png	79.7 KB	04/06/2015	Zbigniew Rebacz
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