

U++ - Bug #1091

cpp: Changing namespace layout in ChWin32.cpp does not trigger checking files

05/20/2015 09:32 AM - Miroslav Fidler

Status:	Approved	Start date:	05/20/2015
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			

History

#1 - 06/14/2015 03:06 PM - Miroslav Fidler

- Status changed from New to Approved