

U++ - Bug #1175
umk: Fix for android builder

07/09/2015 01:57 PM - Miroslav Fidler

Status:	Approved	Start date:	07/09/2015
Priority:	Normal	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	Android	Estimated time:	0.00 hour
Target version:	Release 2015.2	Spent time:	0.00 hour
Description			
<pre>int GetHydraThreads() should return correct value for android builder String GetAndroidSDKPath() should be moved to Build method and correctly supported (and umk should be checked to work after that).</pre>			

History

#1 - 07/09/2015 02:11 PM - Zbigniew Rebacz

- Category set to Android
- Assignee set to Zbigniew Rebacz

#2 - 10/23/2015 08:46 PM - Zbigniew Rebacz

- Status changed from New to Ready for QA
- Assignee changed from Zbigniew Rebacz to Miroslav Fidler
- Target version set to Release 2015.2

I can compile example:

```
./umk examples AndroidMath AndroidBuilder ~/AndroidMath.apk
```

#3 - 10/23/2015 08:47 PM - Zbigniew Rebacz

Output for terminal:

```
----- AndroidMathUtility ( ANDROID DEBUG DEBUG_FULL LINUX POSIX ) (1 / 2)
----- AndroidMath ( MAIN ANDROID DEBUG DEBUG_FULL LINUX POSIX ) (2 / 2)
Building Android Project
-----
Compiling java sources...
Java sources compiled in (0:00.83).
-----
Compiling native sources...
Native sources compiled in (0:01.35).
```

Creating dex file...

Creating apk file...

Adding native libraries to apk...

Generating debug key...

Signing apk file...

Aligning apk file...

OK. (0:03.95)

#4 - 10/24/2015 12:39 PM - Miroslav Fidler

- *Status changed from Ready for QA to Approved*