U++ - Feature #1199

Add function "void DisableCtrls(const Vector< Ptr<Ctrl> >& ctrl)" to CtrlCore

07/23/2015 03:00 PM - Zbigniew Rebacz

Status:	Rejected		**Start date:**	07/23/2015
Priority:	Normal		**Due date:**	
Assignee:	Miroslav Fidler		**% Done:**	0%
Category:	CtrlCore		**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

It seems that there is not counterweights for following method "void EnableCtrls(const Vector< Ptr<Ctrl> >& ctrl)".

We should also think about documented this two functions.

History

#1 - 07/23/2015 10:22 PM - Miroslav Fidler

- Status changed from Patch ready to Rejected

Files

DisableCtrls.diff	987 Bytes	07/23/2015	Zbigniew Rebacz