U++ - Feature #1199

Add function "void DisableCtrls(const Vector< Ptr<Ctrl> >& ctrl)" to CtrlCore

07/23/2015 03:00 PM - Zbigniew Rebacz

Status: Rejected Start date: 07/23/2015 **Priority:** Normal Due date: Assignee: Miroslav Fidler % Done: 0% CtrlCore **Estimated time:** Category: 0.00 hour Target version: Spent time: 0.00 hour

Description

It seems that there is not counterweights for following method "void EnableCtrls(const Vector< Ptr<Ctrl> >& ctrl)".

We should also think about documented this two functions.

History

#1 - 07/23/2015 10:22 PM - Miroslav Fidler

- Status changed from Patch ready to Rejected

Files

DisableCtrls.diff 987 Bytes 07/23/2015 Zbigniew Rebacz

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