

## U++ - Feature #120

### AttrText could have Bold, Italic, Underline directly

10/11/2011 01:36 PM - Miroslav Fidler

<b>Status:</b>	Approved	<b>Start date:</b>	10/11/2011
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Miroslav Fidler	<b>% Done:</b>	100%
<b>Category:</b>	General	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			

#### History

##### #1 - 10/11/2011 01:38 PM - Miroslav Fidler

- Category set to General

##### #2 - 10/11/2011 09:03 PM - Sender Ghost

- File *uppsrc.diff* added

- File *reference.diff* added

- Status changed from New to Patch ready

- % Done changed from 0 to 100

There are many implementations between memory and speed constraints.

I found, that:

```
AttrText t1 = AttrText(), t2 = AttrText().SetFont(Monospace());
ASSERT(sizeof(t1) == sizeof(t2));
```

Therefore, I stopped with implementation, where { font = StdFont(); } inside [lnit](#) function for AttrText constructor.

##### #3 - 10/11/2011 09:10 PM - Sender Ghost

- File *deleted (uppsrc.diff)*

##### #4 - 10/11/2011 09:11 PM - Sender Ghost

- File *uppsrc.diff* added

Slightly fixed *uppsrc.diff* file.

##### #5 - 10/12/2011 04:31 PM - Sender Ghost

- File *uppsrc\_docs.diff* added

Added possible documentation changes for the new features.

##### #6 - 10/14/2011 10:53 AM - Miroslav Fidler

- Status changed from Patch ready to Approved

## Files

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reference.diff	1.27 KB	10/11/2011	Sender Ghost
uppsrc.diff	8.51 KB	10/11/2011	Sender Ghost
uppsrc_docs.diff	3.86 KB	10/12/2011	Sender Ghost