

## U++ - Bug #1228

### Turtle should support full screen window

08/07/2015 10:49 PM - Zbigniew Rebacz

<b>Status:</b>	New	<b>Start date:</b>	08/07/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Turtle	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour

#### Description

I think it is nice idea to have main window on fullscreen. For example (reference/WebWord - WeWord.cpp):

```
void Main()
{
    WebWord w;
    w.FullScreen();
    w.Run();
}
```