

## U++ - Bug #1348

### Assist++ problems with class constructor implemented in file

11/30/2015 10:47 PM - Zbigniew Rebacz

<b>Status:</b>	New	<b>Start date:</b>	11/30/2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Assist++	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Release 2021.1	<b>Spent time:</b>	0.00 hour

#### Description

Test case (main.cpp):

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

/*
class MyCtrl : public DHCtrl {
public:

};
*/

class Window : public TopWindow {
public:
    Window() {
        // Assist++ dosen't work here
    }

private:
    MyCtrl myCtrl;
};

GUI_APP_MAIN
{
    Window win;
    win.Execute();
}
```

#### History

#1 - 11/30/2015 11:01 PM - Zbigniew Rebacz

Comment is not necessary in example above.

#2 - 01/23/2017 10:15 PM - Zbigniew Rebacz

- Target version changed from Release 2017.1 to Release 2017.2

**#3 - 12/24/2017 06:36 PM - Zbigniew Rebacz**

- Target version changed from Release 2017.2 to Release 2018.1

**#4 - 04/03/2018 10:02 PM - Zbigniew Rebacz**

- Target version changed from Release 2018.1 to Release 2019.1

**#5 - 06/24/2019 01:29 AM - Zbigniew Rebacz**

- Target version changed from Release 2019.1 to Release 2019.2

**#6 - 11/01/2019 11:21 AM - Zbigniew Rebacz**

- Target version changed from Release 2019.2 to Release 2020.1

**#7 - 05/24/2020 12:44 PM - Zbigniew Rebacz**

- Target version changed from Release 2020.1 to Release 2020.2

**#8 - 10/21/2020 11:33 PM - Zbigniew Rebacz**

- Target version changed from Release 2020.2 to Release 2021.1