U++ - Bug #1405
EditorTabBar icons is loaded from operating system when package is open (Problem with TabBar serialization)

04/05/2016 09:09 PM - Zbigniew Rebacz

Status:	Approved		**Start date:**	04/05/2016
Priority:	Normal		**Due date:**	
Assignee:	Zbigniew Rebacz		**% Done:**	0%
Category:	IDE		**Estimated time:**	0.00 hour
Target version:	Release 2017.1 - NTH		**Spent time:**	0.00 hour

Description

Steps to reproduce (Make sure you have enabled editor icons):

1. Open project for example (ide)

2. Open several files

3. Close Ide

4. Open project again

Result: Files has got os icons.

History

#1 - 04/05/2016 09:10 PM - Zbigniew Rebacz

- Assignee deleted (Miroslav Fidler)

#2 - 04/05/2016 09:14 PM - Zbigniew Rebacz

- Tracker changed from Feature to Bug

- Subject changed from EditorTabBar icons is not always displayed to EditorTabBar icons is loaded from operating system when package is open

- Description updated

- Assignee set to Zbigniew Rebacz

#3 - 04/09/2016 03:08 PM - Zbigniew Rebacz

- File TabBarIconSerialization.diff added

- Status changed from New to Patch ready

- Assignee changed from Zbigniew Rebacz to Miroslav Fidler

Well the icon serialization in TabBar doesn't exists. I think we should implement this. It is safe to add serialization parameter

#4 - 04/09/2016 08:46 PM - Zbigniew Rebacz

- Subject changed from EditorTabBar icons is loaded from operating system when package is open to EditorTabBar icons is loaded from operating system when package is open (Problem with TabBar serialization)

#5 - 04/19/2016 01:31 PM - Miroslav Fidler

- Status changed from Patch ready to Ready for QA

- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

Serializing icons sounds sort of wasteful (and it would break all existing .cfg files), therefore I have opted to "fix" icons after loading tabbars instead. It is far from ideal, better solution would be perhaps to have some "Value->Icon" conversion callback in TabBar, but for theide, it works fine.

#6 - 04/19/2016 08:50 PM - Zbigniew Rebacz

- Status changed from Ready for QA to Approved

It is nice to know that there is other better solution (Yes, serializing icons is (ambiguous option).

Files

TabBarIconSerialization.diff	833 Bytes	04/09/2016	Zbigniew Rebacz