

## U++ - Bug #1569

ide: blitz.cpp / blitz.obj should have better name to more easily identify linker errors

11/02/2016 01:03 PM - Miroslav Fidler

<b>Status:</b>	Approved	<b>Start date:</b>	11/02/2016
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			

### History

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#1 - 02/06/2020 10:37 AM - Miroslav Fidler

- Status changed from New to Approved