

U++ - Feature #1593

MakeOne for creating One object

01/01/2017 03:06 PM - Zbigniew Rebacz

Status:	Approved	Start date:	01/01/2017
Priority:	Normal	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	0%
Category:	Core	Estimated time:	0.00 hour
Target version:	Release 2017.2	Spent time:	0.00 hour
Description			
<p>Alternative to make_shared and make_unique in standard library.</p> <pre>One<T> one = MakeOne<T>(...);</pre> <p>// Still valid - however in below case you need to explicitly use new keyword - that means troubles...</p> <pre>One<T> one(new T());</pre> <p>MakeOne looks much better for dependency injection that one.</p>			

History

#1 - 01/01/2017 03:10 PM - Zbigniew Rebacz

- Description updated

#2 - 01/01/2017 03:11 PM - Zbigniew Rebacz

- Description updated

#3 - 01/23/2017 10:11 PM - Zbigniew Rebacz

- Target version changed from Release 2017.1 to Release 2017.2

#4 - 02/21/2017 11:38 AM - Miroslav Fidler

- Status changed from New to Ready for QA

- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

#5 - 03/11/2017 09:28 PM - Zbigniew Rebacz

- Status changed from Ready for QA to Approved