U++ - Bug #1609
CodeEditor dosen't highlight unsigned numbers

01/06/2017 10:57 PM - Zbigniew Rebacz

Status:	Approved		**Start date:**	01/06/2017
Priority:	Low		**Due date:**	
Assignee:	Zbigniew Rebacz		**% Done:**	0%
Category:	CodeEditor		**Estimated time:**	0.00 hour
Target version:	Release 2017.2		**Spent time:**	0.00 hour

Description

Hard-coded unsigned values for example 0u is not highlighted.
    size_t size = 0u;

History

#1 - 01/08/2017 01:01 PM - Zbigniew Rebacz

- Subject changed from CoreEditor dosen't highlight unsined numbers to CoreEditor dosen't highlight unsigned numbers

#2 - 01/15/2017 02:19 PM - Miroslav Fidler

- Status changed from New to Ready for QA

- Assignee set to Zbigniew Rebacz

#3 - 01/15/2017 05:38 PM - Zbigniew Rebacz

This is not candidate for 2017.1 ;)

#4 - 01/16/2017 11:58 AM - Zbigniew Rebacz

- Status changed from Ready for QA to In Progress

- Assignee changed from Zbigniew Rebacz to Miroslav Fidler

I think I found bug in current implementation - highlight doesn't work for following code
    if(q >= 0u)

So, it means that 0u is the only number that doesn't highlight correctly.

#5 - 05/18/2017 10:07 AM - Miroslav Fidler

- Status changed from In Progress to Ready for QA

- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

#6 - 05/18/2017 09:33 PM - Zbigniew Rebacz

- Target version set to Release 2017.2

#7 - 05/19/2017 10:19 PM - Zbigniew Rebacz

- Status changed from Ready for QA to Approved

Verified as fixed. Thanks!

#8 - 05/20/2017 08:21 PM - Zbigniew Rebacz

- Subject changed from CoreEditor dosen't highlight unsigned numbers to CodeEditor dosen't highlight unsigned numbers