# U++ - Bug #1609

# CodeEditor dosen't highlight unsigned numbers

01/06/2017 10:57 PM - Zbigniew Rebacz

Status:	Approved	Start date:	01/06/2017
Priority:	Low	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	0%
Category:	CodeEditor	Estimated time:	0.00 hour
Target version:	Release 2017.2	Spent time:	0.00 hour

## **Description**

Hard-coded unsigned values for example 0u is not highlighted.

size t size = 0u;

## **History**

## #1 - 01/08/2017 01:01 PM - Zbigniew Rebacz

- Subject changed from CoreEditor dosen't highlight unsined numbers to CoreEditor dosen't highlight unsigned numbers

#### #2 - 01/15/2017 02:19 PM - Miroslav Fidler

- Status changed from New to Ready for QA
- Assignee set to Zbigniew Rebacz

#### #3 - 01/15/2017 05:38 PM - Zbigniew Rebacz

This is not candidate for 2017.1;)

#### #4 - 01/16/2017 11:58 AM - Zbigniew Rebacz

- Status changed from Ready for QA to In Progress
- Assignee changed from Zbigniew Rebacz to Miroslav Fidler

I think I found bug in current implementation - highlight doesn't work for following code if(q>=0u)

So, it means that 0u is the only number that doesn't highlight correctly.

# #5 - 05/18/2017 10:07 AM - Miroslav Fidler

- Status changed from In Progress to Ready for QA
- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

### #6 - 05/18/2017 09:33 PM - Zbigniew Rebacz

- Target version set to Release 2017.2

# #7 - 05/19/2017 10:19 PM - Zbigniew Rebacz

- Status changed from Ready for QA to Approved

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# #8 - 05/20/2017 08:21 PM - Zbigniew Rebacz

- Subject changed from CoreEditor dosen't highlight unsigned numbers to CodeEditor dosen't highlight unsigned numbers

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