U++ - Bug #1634
Painter::PreClip does not work

02/02/2017 09:44 AM - Miroslav Fidler

Status:	Approved		**Start date:**	02/02/2017
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

(in FoamieMaker, when PreClip is active, Points are missing at higher resolution)

History

#1 - 11/30/2017 09:04 AM - Miroslav Fidler

- Status changed from New to Approved