

U++ - Bug #1634
Painter::PreClip does not work

02/02/2017 09:44 AM - Miroslav Fidler

Status:	Approved	Start date:	02/02/2017
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
(in FoamieMaker, when PreClip is active, Points are missing at higher resolution)			

History

#1 - 11/30/2017 09:04 AM - Miroslav Fidler
- Status changed from New to Approved