

U++ - Bug #1640

Assist++ doesn't recognize static methods in class

02/10/2017 01:51 PM - Zbigniew Rebacz

Status:	Approved	Start date:	02/10/2017
Priority:	Urgent	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	0%
Category:	Assist++	Estimated time:	0.00 hour
Target version:	Release 2018.1	Spent time:	0.00 hour
Description			
Example: <pre>// MyStaticClass.h namespace A { class MyStaticClass { public: static void PrintLogToConsole(const std::string& log); } }</pre> <pre>// MyStaticClass.cpp using namespace A; MyStaticClass::PrintLogToConsole(const std::string& log) { ... }</pre> <pre>// Another file #include "MyStaticClass.h" MyStaticClass::PrintLogToConsole("Ultimate++"); // Jumping to PrintLogToConsole doesn't work...</pre> Will test - this is the basic re-implementation of legacy code.			

History

#1 - 02/10/2017 01:51 PM - Zbigniew Rebacz

- Description updated

#2 - 05/06/2017 06:48 PM - Zbigniew Rebacz

- Priority changed from Normal to High

#3 - 11/07/2017 10:28 PM - Zbigniew Rebacz

- Priority changed from High to Urgent

Should be fixed in 2017.2.

#4 - 11/30/2017 10:52 PM - Zbigniew Rebacz

- Description updated

#5 - 12/24/2017 06:36 PM - Zbigniew Rebacz

- *Target version changed from Release 2017.2 to Release 2018.1*

#6 - 01/31/2018 07:03 PM - Miroslav Fidler

- *Assignee changed from Miroslav Fidler to Zbigniew Rebacz*

IDK, I have tested with exactly this code and it works....

#7 - 02/04/2018 02:59 PM - Zbigniew Rebacz

I Tested it too and it works correctly. Closing...

#8 - 02/04/2018 03:00 PM - Zbigniew Rebacz

- *Status changed from New to Approved*