U++ - Bug #1716
CParser:: IsId(const char*) && Id(const char*) does not check for valid C id

05/12/2017 08:51 PM - Abdelghani Omari

Status:	Rejected		**Start date:**	05/12/2017
Priority:	Normal		**Due date:**	
Assignee:	Miroslav Fidler		**% Done:**	0%
Category:	Core		**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

for example:

    CParser p("123");

    p.Id("123"); return true instead of false, because "123" is not a valid C id.

History

#1 - 05/13/2017 07:44 AM - Miroslav Fidler

- Status changed from Patch ready to Rejected

This is performance critical place and and the same time, it just does not make much sense to use it this way.

Maybe updating docs, but I really do not see why this is a problem.

#2 - 05/17/2017 01:28 PM - Abdelghani Omari

OK.

i think we shall update the docs.

we can add a sentence like :

    The caller is responsible for calling this function with a valid C-like identifier.

Files

Parser.patch	1021 Bytes	05/12/2017	Abdelghani Omari