U++ - Refactoring #1732
GDB MI2 interface: new implimentation

05/29/2017 01:05 AM - Abdelghani Omari

Status:	Rejected		Start date:	05/29/2017
Priority:	Normal		Due date:	
Assignee:	Abdelghani Omari		% Done:	70%
Category:	Debugger		Estimated time:	0.00 hour
Target version:			Spent time:	0.00 hour

Description

the new parser is based on ParseJSON(const char *s).
it is in beta stage.

this week-end, i have started his integration in theide.
in first time i keep GUI as is, i change only the MI interface.

History

#1 - 05/29/2017 11:56 AM - Abdelghani Omari

- Description updated

#2 - 05/29/2017 11:57 AM - Abdelghani Omari

- Description updated

#3 - 05/30/2017 09:45 PM - Zbigniew Rebacz

Hold on? I think we need to improve our current implementation of GDB it posses several bugs like unexpected crashes etc. I think we should go into this area of development.

#4 - 06/05/2017 04:49 PM - Abdelghani Omari

Zbigniew Rebacz wrote:

> Hold on? I think we need to improve our current implementation of GDB it posses several bugs like unexpected crashes etc. I think we should go
> into this area of development.

I agree to work on the standard gdb interface in parallel.
please, let me know il there is an issue or forum thread that describe the probleme.

#5 - 09/20/2018 08:27 AM - Miroslav Fidler

- Status changed from In Progress to Rejected

(we have deleted mi2)