

U++ - Feature #1770
CodeEditor should support c++11 raw string literal

07/15/2017 10:11 PM - Zbigniew Rebacz

Status:	Approved	Start date:	07/15/2017
Priority:	Normal	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	0%
Category:	CodeEditor	Estimated time:	0.00 hour
Target version:	Release 2019.1	Spent time:	0.00 hour
Description			
<pre>const char* s1 = R"foo(Hello World)foo"; String s = R"(asd"sdsd")": // " inside should be treated as normal character nor as end of string</pre>			

History

#1 - 01/27/2018 04:57 PM - Zbigniew Rebacz

- Target version set to Release 2019.1 - NTH

#2 - 03/19/2018 09:19 PM - Zbigniew Rebacz

- Status changed from New to Approved

- Assignee set to Zbigniew Rebacz

- Target version changed from Release 2019.1 - NTH to Release 2019.1