# U++ - Feature #189 Shell syntax highlighting

11/27/2011 03:16 AM - Jan Dolinár

Status:	Rejected	Start date:	11/27/2011
Priority:	Normal	Due date:	
Assignee:	Jan Dolinár	% Done:	0%
Category:	IDE	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour

# Description

I sometimes use theide to edit shell scripts (mainly used in custom build steps) and I miss highlighting a lot. So I tried to add this option to CodeEditor. The attached diff adds the basic shell syntax highlighting to CodeEditor and theide.

However, I was not able to handle everything. There are two cases where shell syntax differs too much to bend the current parsing functions around it. I know about two issues right now:

- Multiline strings can't be highlighted properly.
- in case statement, the ')' in cases brake bracket matching

## **History**

#### #1 - 12/05/2011 01:25 PM - Miroslav Fidler

I would advise switching bracket matching off. I guess strings can be ignored, correct solution woult be to add some Syntax branches to handle shell scripts.

As we going to support html, js and U++ html templates, I guess there will be something happening anyway. Maybe a good time to add shell too...

#### #2 - 07/22/2012 05:12 PM - Jan Dolinár

- Status changed from In Progress to Rejected

Obsoleted by CodeEditor2, closing.

## Files

uppsrc.diff 15.3 KB 11/27/2011 Jan Dolinár

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