

U++ - Feature #1913

Debugger might highlight the main thread

11/05/2018 11:04 AM - Miroslav Fidler

Status:	Approved	Start date:	11/05/2018
Priority:	Normal	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	IDE	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			

History

#1 - 11/07/2018 08:24 PM - Zbigniew Rebacz

I am not sure about this change. I think all we need is display threads name instead of identifying it as Thread1, Thread2 etc. I tested the thread names on Windows and GNU/Linux with GDB and it works.

#2 - 11/28/2018 06:36 PM - Miroslav Fidler

- Status changed from New to Approved