U++ - Bug #2011 OSX: Check DrawRect rounding

01/28/2020 01:51 PM - Miroslav Fidler

Rejected	Start date:	01/28/2020	
Normal	Due date:		
	% Done:	0%	
macOS	Estimated time:	0.00 hour	
	Spent time:	0.00 hour	
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	Normal macOS	Normal Due date: % Done: macOS Estimated time: Spent time:	NormalDue date:% Done:0%macOSEstimated time:0.00 hourSpent time:0.00 hour

History

#1 - 02/06/2020 10:28 AM - Miroslav Fidler

- Category changed from CtrlCore to 28

#2 - 02/15/2020 06:50 PM - Miroslav Fidler

- Status changed from New to Rejected