

U++ - Bug #2062

DropList item can not be selected on macOS when it is too big

09/10/2020 06:31 PM - Zbigniew Rebacz

Status:	Approved	Start date:	09/10/2020
Priority:	High	Due date:	
Assignee:	Zbigniew Rebacz	% Done:	0%
Category:	CtrlLib	Estimated time:	0.00 hour
Target version:	Release 2020.2	Spent time:	0.00 hour
Description			
<p>I found strange issue. When I wanted to port GTestUIExample on macOS I came into problem that DropList element can not be selected when it is too big. Screenshot attached:</p> <p>Seems like release blocker for 2020.2.</p>			

History

- #1 - 09/12/2020 11:42 AM - Miroslav Fidler
- Status changed from New to Ready for QA
 - Assignee changed from Miroslav Fidler to Zbigniew Rebacz

Fixed.

- #2 - 09/21/2020 12:38 PM - Zbigniew Rebacz
- Status changed from Ready for QA to Approved

Files

Screenshot 2020-09-10 at 18.29.38.png	84.5 KB	09/10/2020	Zbigniew Rebacz
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