U++ - Feature #2068

Core/Heap.h should be includable

09/13/2020 01:44 PM - Zbigniew Rebacz

Status:	New	Start date:	09/13/2020
Priority:	Normal	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	Core	Estimated time:	0.00 hour
Target version:	Release 2021.1	Spent time:	0.00 hour

Description

I have the situation when I would like to use IgnoreMemoryLeaksBlock in the 3P library, however I can not inclued simply Core/Heap.h. Instead of that I need to inclued Core/Core.h which is bad, because it cause issues with winsock library includ order.

So make it possible to include only Core/Heap.h. Would be nice if present in 2020.2.

History

#1 - 10/21/2020 11:33 PM - Zbigniew Rebacz

- Target version changed from Release 2020.2 to Release 2021.1

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