U++ - Feature #2068
Core/Heap.h should be includable

09/13/2020 01:44 PM - Zbigniew Rebacz

Status:	New		**Start date:**	09/13/2020
Priority:	Normal		**Due date:**	
Assignee:	Miroslav Fidler		**% Done:**	0%
Category:	Core		**Estimated time:**	0.00 hour
Target version:	Release 2021.1		**Spent time:**	0.00 hour

Description

I have the situation when I would like to use IgnoreMemoryLeaksBlock in the 3P library, however I can not inclued simply Core/Heap.h. Instead of that I need to inclued Core/Core.h which is bad, because it cause issues with winsock library inclued order.

So make it possible to include only Core/Heap.h. Would be nice if present in 2020.2.

History

#1 - 10/21/2020 11:33 PM - Zbigniew Rebacz

- Target version changed from Release 2020.2 to Release 2021.1