U++ - Bug #2099
It would be better not to call Layout before widget constructor...

11/04/2020 03:34 PM - Miroslav Fidler

Status:	Rejected		**Start date:**	11/04/2020
Priority:	Normal		**Due date:**	
Assignee:			**% Done:**	0%
Category:			**Estimated time:**	0.00 hour
Target version:			**Spent time:**	0.00 hour

Description

History

#1 - 12/03/2020 03:37 PM - Miroslav Fidler

- Status changed from New to Rejected