

## U++ - Bug #2133

### Crash in CoreTutorial (Value2.cpp - Debug Mode)

12/27/2020 02:04 PM - Zbigniew Rebacz

<b>Status:</b>	Approved	<b>Start date:</b>	12/27/2020
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	Zbigniew Rebacz	<b>% Done:</b>	0%
<b>Category:</b>	Core	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Release 2021.1	<b>Spent time:</b>	0.00 hour
<b>Description</b>			
<p>Running CoreTutorial leads to crash. The problem is in following lines of code (Value2.cpp):</p> <pre>#if 0     INITBLOCK { // This has to be at file level scope #endif     Value::Register&lt;Foo&gt;(); // need to register value type integer id to allow serialization // &lt;- CRASH #if 0     } #endif</pre> <p>This is Assert problem, so the issue is present only in debug mode.</p>			

#### History

##### #1 - 12/27/2020 02:04 PM - Zbigniew Rebacz

- Subject changed from CoreTutorial crashes to Crash in CoreTutorial (Value2.cpp)

##### #2 - 12/27/2020 02:54 PM - Zbigniew Rebacz

- Subject changed from Crash in CoreTutorial (Value2.cpp) to Crash in CoreTutorial (Value2.cpp - Debug Mode)

- Description updated

##### #3 - 12/28/2020 11:29 AM - Miroslav Fidler

- Status changed from New to Ready for QA

- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

##### #4 - 01/03/2021 08:40 AM - Miroslav Fidler

- Status changed from Ready for QA to Approved