

U++ - Bug #2159

Text in TheIDE console is divided with very short chunks (Regression)

03/12/2021 05:39 PM - Zbigniew Rebacz

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|--|-----------------|------------------------|------------|
| Status: | Approved | Start date: | 03/12/2021 |
| Priority: | Normal | Due date: | |
| Assignee: | Zbigniew Rebacz | % Done: | 0% |
| Category: | IDE | Estimated time: | 0.00 hour |
| Target version: | Release 2021.1 | Spent time: | 0.00 hour |
| Description | | | |
| <p>Screenshot should show what the problem is. Instead of full light of text:</p> <p>----- Painter (GCC DEBUG SHARED DEBUG_FULL BLITZ POSIX LINUX) (12 / 13)</p> <p>The line is painted in two lines:</p> <p>----- Painter (GCC DEBUG SHARED DEBUG_FULL BLITZ POSIX LINUX) (12 / 13)</p> | | | |

History

#1 - 03/13/2021 01:04 PM - Zbigniew Rebacz

- Status changed from New to Approved
- Assignee changed from Miroslav Fidler to Zbigniew Rebacz

Works as expected - thanks!

Files

| | | | |
|-----------------|---------|------------|-----------------|
| ConsoleText.png | 60.8 KB | 03/12/2021 | Zbigniew Rebacz |
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