# U++ - Bug #25
# Maximize/minimize behavior wrong

01/31/2011 03:53 PM - Jan Dolinár

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|---|---|---|---|---|
| **Status:** | Rejected | | **Start date:** | 01/31/2011 |
| **Priority:** | Normal | | **Due date:** | |
| **Assignee:** | | | **% Done:** | 0% |
| **Category:** | | | **Estimated time:** | 0.00 hour |
| **Target version:** | | | **Spent time:** | 0.00 hour |

**Description**

TopWindow max/minimization works in different way than any other application.

How to reproduce:
  Open window -> normal state
  Maximize window -> maximized
  Minimize it -> minimized
  Restore it -> normal state (expected maximized)

Solution would require to have "maximized" and "minimized" instead of current single "state" property.

If this is confirmed to be a bug I can prepare a patch.

**History**

**#1 - 01/31/2011 05:31 PM - Miroslav Fidler**

*- Status changed from New to Rejected*

Duplicat of #24.