U++ - Feature #260

StringBuffer::SetLength always allocates memory

02/29/2012 09:55 AM - Miroslav Fidler

Status:	Approved	Start date:	02/29/2012
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
It should use internal buffer instead (optimize).			

History

#1 - 01/21/2015 02:04 PM - Miroslav Fidler

- Status changed from New to Approved

04/26/2025 1/1