

U++ - Feature #266

Breakpoints in templates

03/19/2012 03:57 PM - Iñaki Zabala

Status:	New	Start date:	03/19/2012
Priority:	Low	Due date:	
Assignee:	Miroslav Fidler	% Done:	0%
Category:	Debugger	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
<p>Nowadays it is possible to set breakpoints in templates but they do not stop program process.</p> <p>A dirty trick is to put in the template to debug a call to a dummy function located in a .c file, and to put the breakpoint in that function.</p> <p>However to install this feature will be great :).</p>			

History

#1 - 08/21/2015 03:39 PM - Iñaki Zabala

- Priority changed from Normal to Low