

U++ - Bug #298

TopWindow incorrectly animated if popup appears

06/12/2012 02:23 PM - Daniel Kos

Status:	Rejected	Start date:	06/12/2012
Priority:	High	Due date:	
Assignee:	Daniel Kos	% Done:	0%
Category:	CtrlCore	Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
<p>How to reproduce:</p> <ol style="list-style-type: none">1. Open ide project in TheIde and select Draw package and then select DrawText.cpp file2. Press Ctrl-G3. Find a DrawText method that has signature longer than symbol column's width (popup should appear) and leave mouse pointer there (see screenshot1)4. Press ESC to close the window5. Press Ctrl-G again to see incorrectly animated window during opening (screenshot2) (I guess this is vista+ issue only) <p>I found that this happens only if method signature is painted over the window middle.</p>			

History

- #1 - 06/12/2012 02:25 PM - Daniel Kos
- Priority changed from Normal to Low
- #2 - 06/13/2012 08:02 AM - Miroslav Fidler
- Priority changed from Low to High
- #3 - 10/12/2012 09:36 AM - Miroslav Fidler
- Assignee changed from Miroslav Fidler to Daniel Kos

I was unable to reproduce; anyway I was doing something with DisplayPopUp recently too.

Does this problem still exist?

Mirek

- #4 - 02/23/2015 03:24 PM - Miroslav Fidler
- Status changed from New to Rejected

Files

screenshot1.jpg	339 KB	06/12/2012	Daniel Kos
screenshot2.jpg	285 KB	06/12/2012	Daniel Kos